



Practical Machine Learning

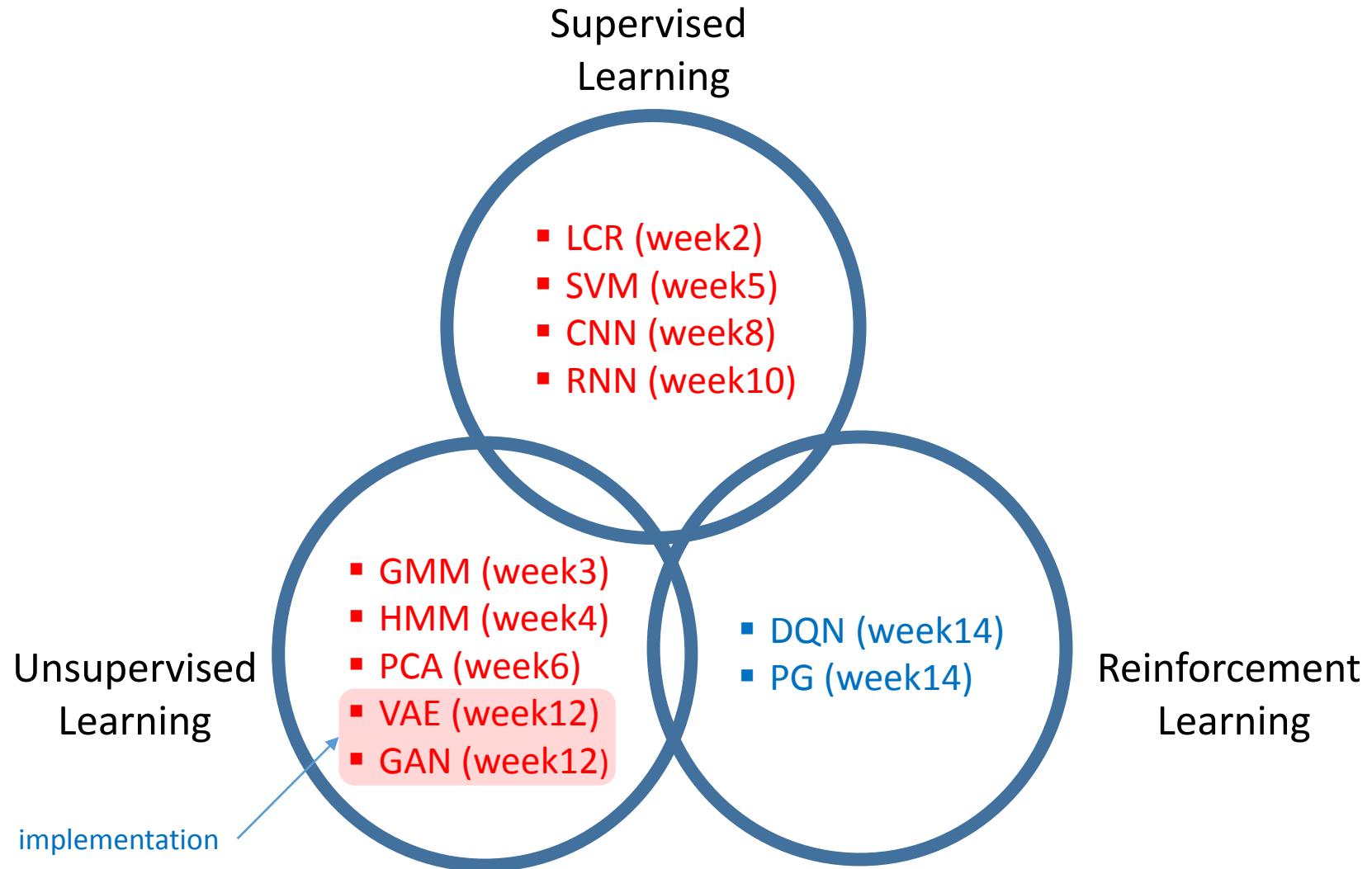
Lecture 13

Tensorflow –VAE/DCGAN implementation

Dr. Suyong Eum



Where we are

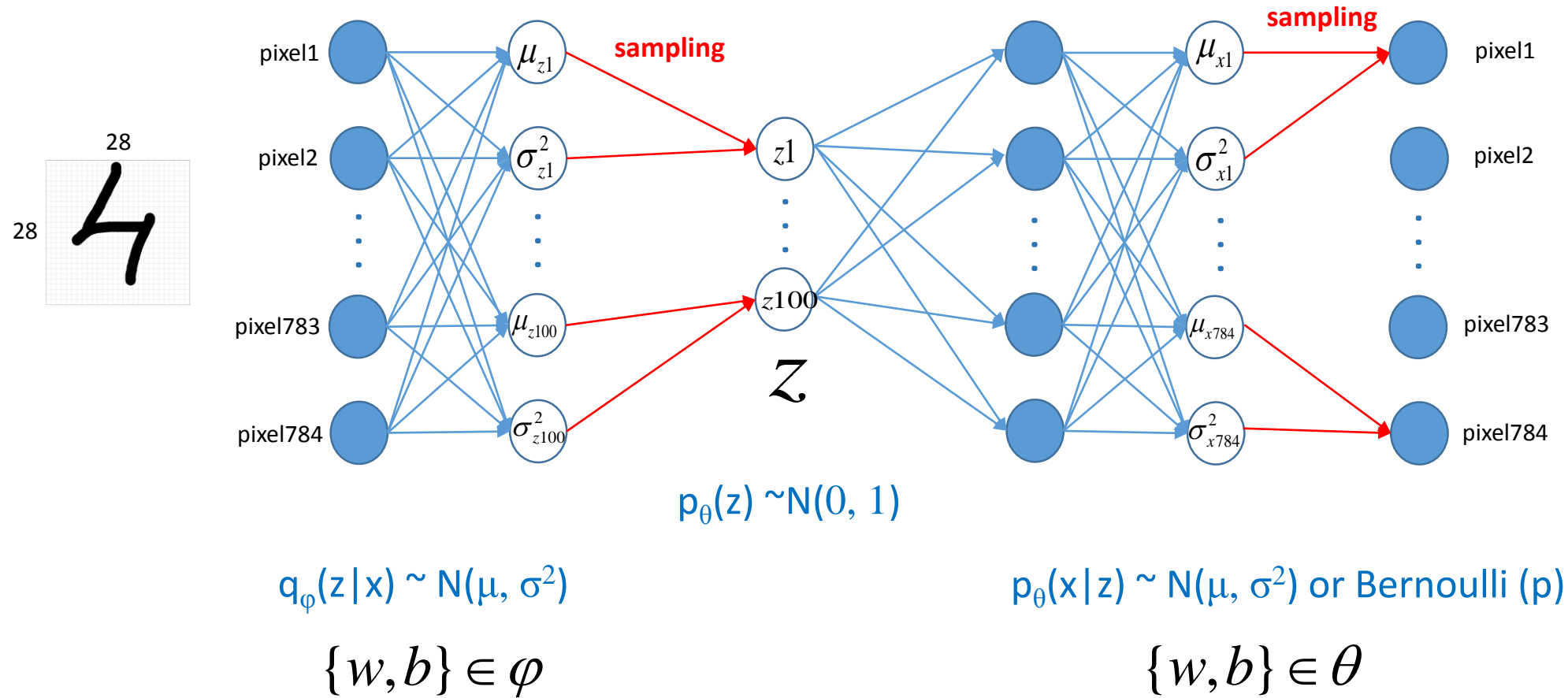


You are going to learn

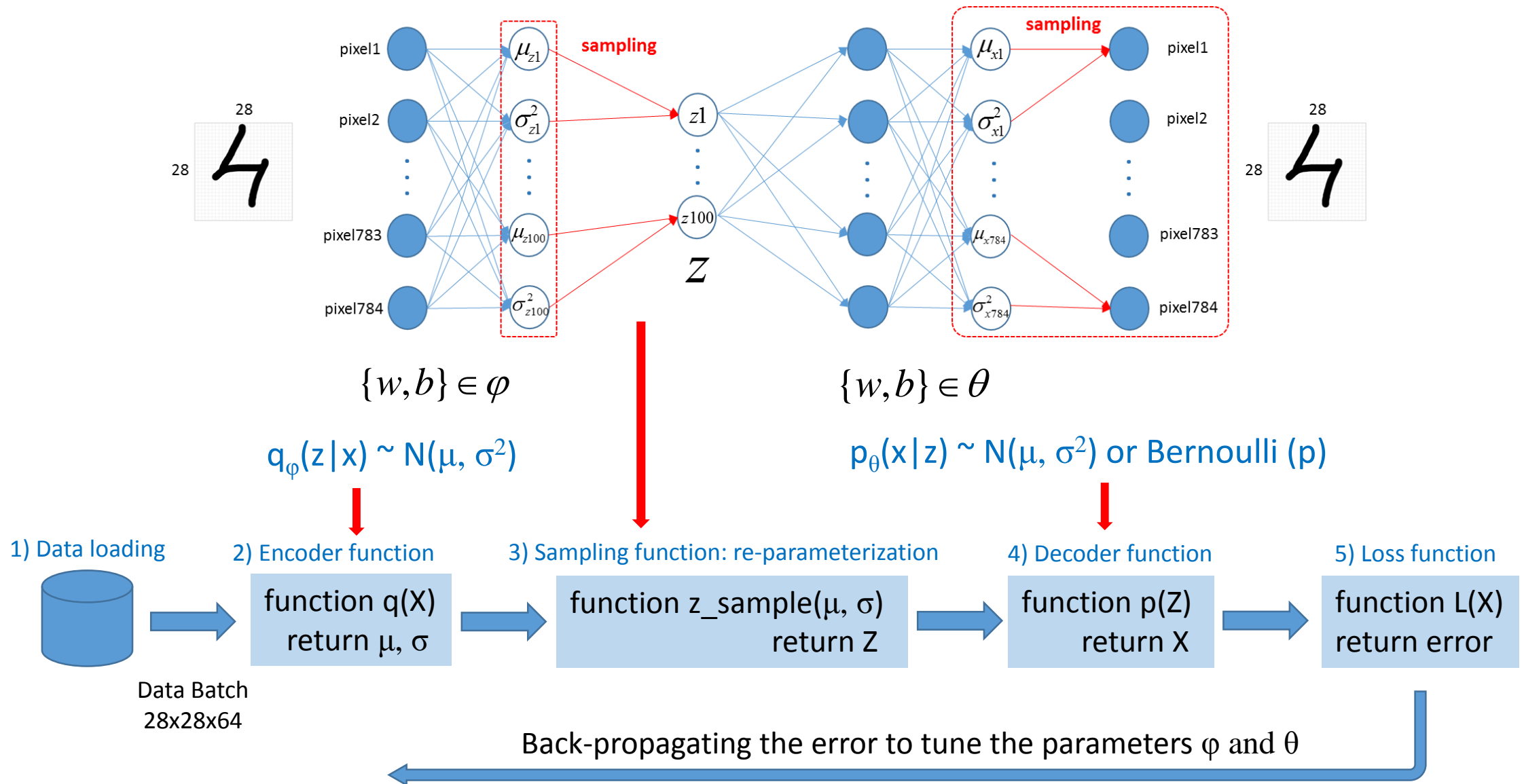
- ❑ Variational Auto Encoder (VAE) implementation
- ❑ Deep Convolutional GAN (DCGAN) implementation

Variational AutoEncoder (VAE)

Whole structure of VAE implementation



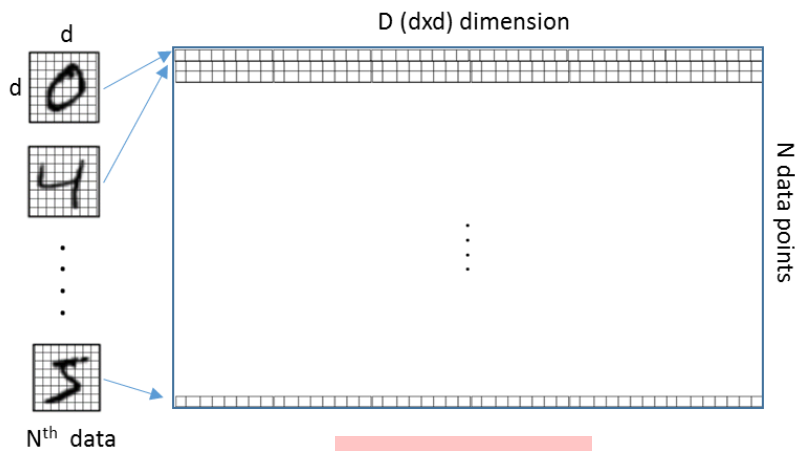
Function blocks for the implementation



1) Data loading

❑ MNIST data set in tensorflow (or directly from <http://yann.lecun.com/exdb/mnist/>)

- Training data
 - One single file (45M) which includes 60,000 hand digit images for training,
 - One single file (59K) which includes corresponding labels.
- Testing data
 - One single file (7.5M) which includes 10,000 hand digit images for testing,
 - One single file (9.8K) which includes corresponding labels.



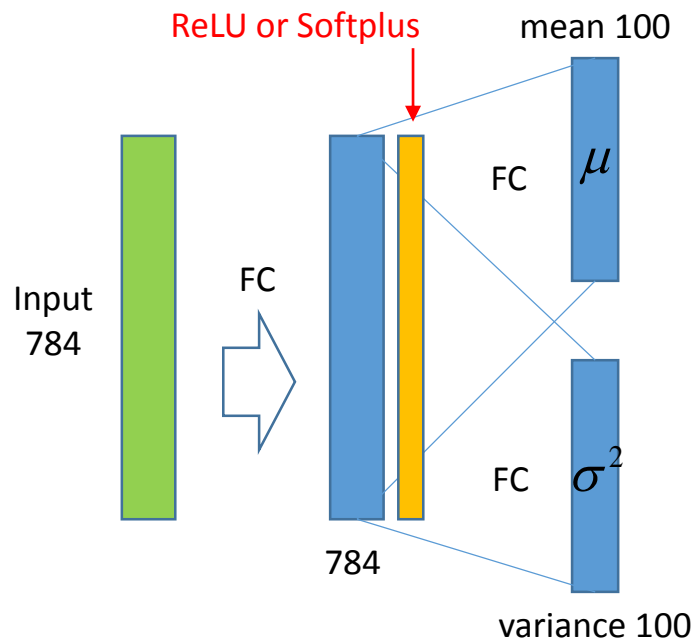
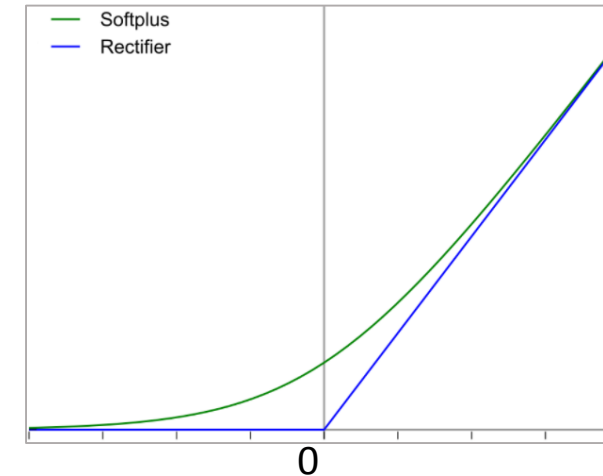
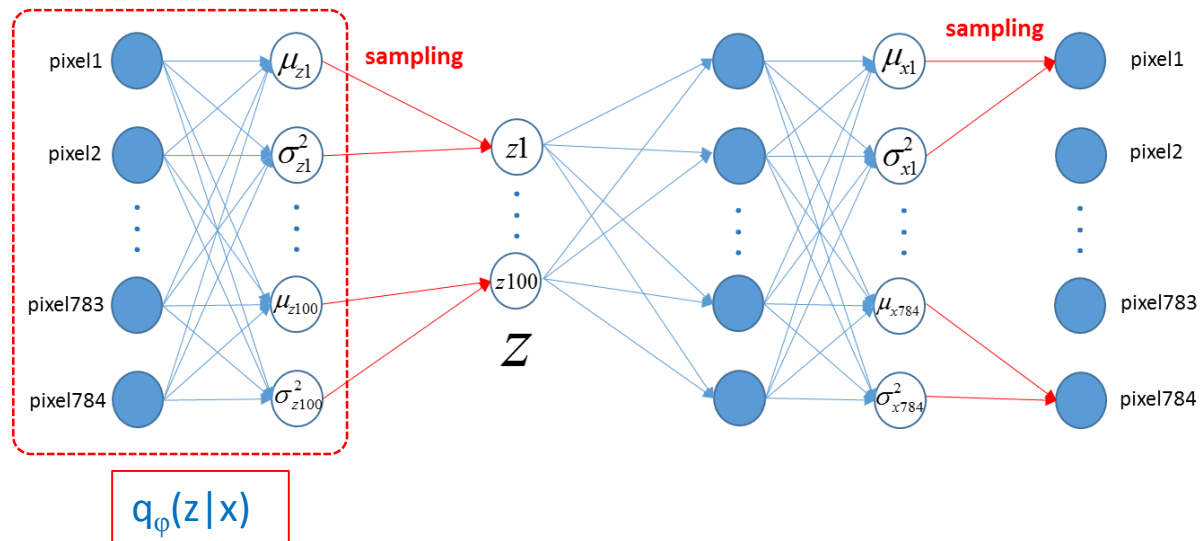
One single data file



label file

- `from tensorflow.examples.tutorials.mnist import input_data`
- `mnist = input_data.read_data_sets('MNIST_data', one_hot=True)`
- `x, y = mnist.train.next_batch(batch_size)`

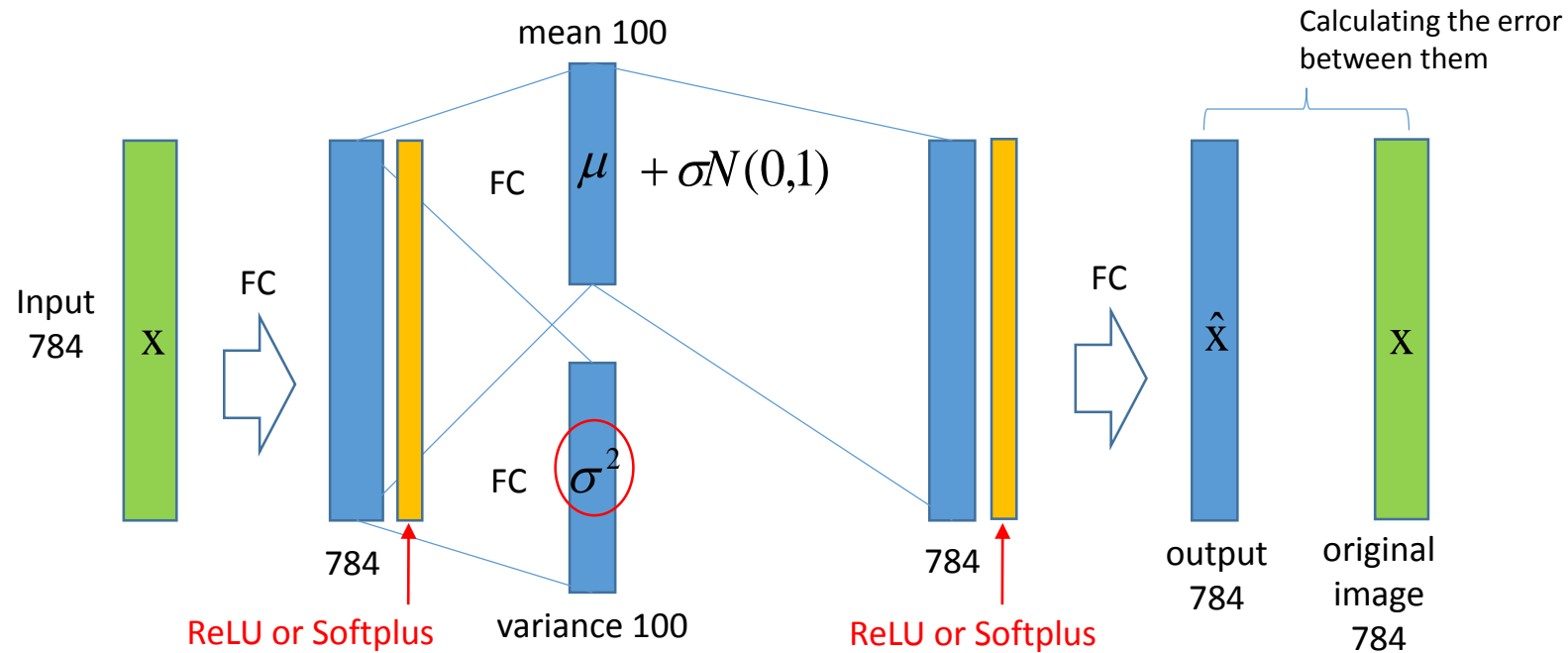
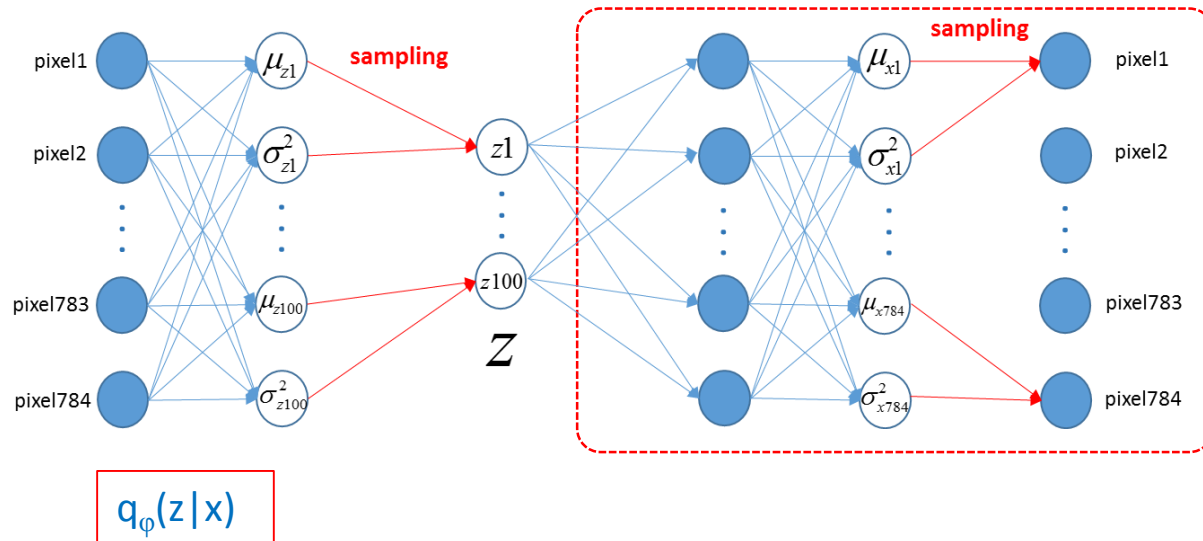
2) Encoder function



Encoder $q_{\phi}(z|x)$

- Input: an image data (X): batch files
- Fully connected (FC) hidden layer
- ReLU or Softplus activation function
 - `tf.nn.relu` <https://github.com/wiseodd/generative-models>
 - `tf.nn.softplus` <https://jmetzen.github.io/2015-11-27/vae.html>
- Output: means and variances of Gaussian distributions for latent variables "Z"

4) Decoder function



5) Loss function

- ❑ We maximized the lower bound of the likelihood function below to estimate the parameters; θ and ϕ (weights of the neural networks).
- ❑ In tensorflow, an optimization algorithm is implemented to minimize the loss, and so we change the optimization problem accordingly

$$\max_{\phi, \theta} \left(-D_{KL}(q_{\phi}(z | \mathbf{x}^{(i)}) \parallel p_{\theta}(z)) + E_{q_{\phi}(z | \mathbf{x}^{(i)})}(\log p_{\theta}(\mathbf{x}^{(i)} | z)) \right)$$

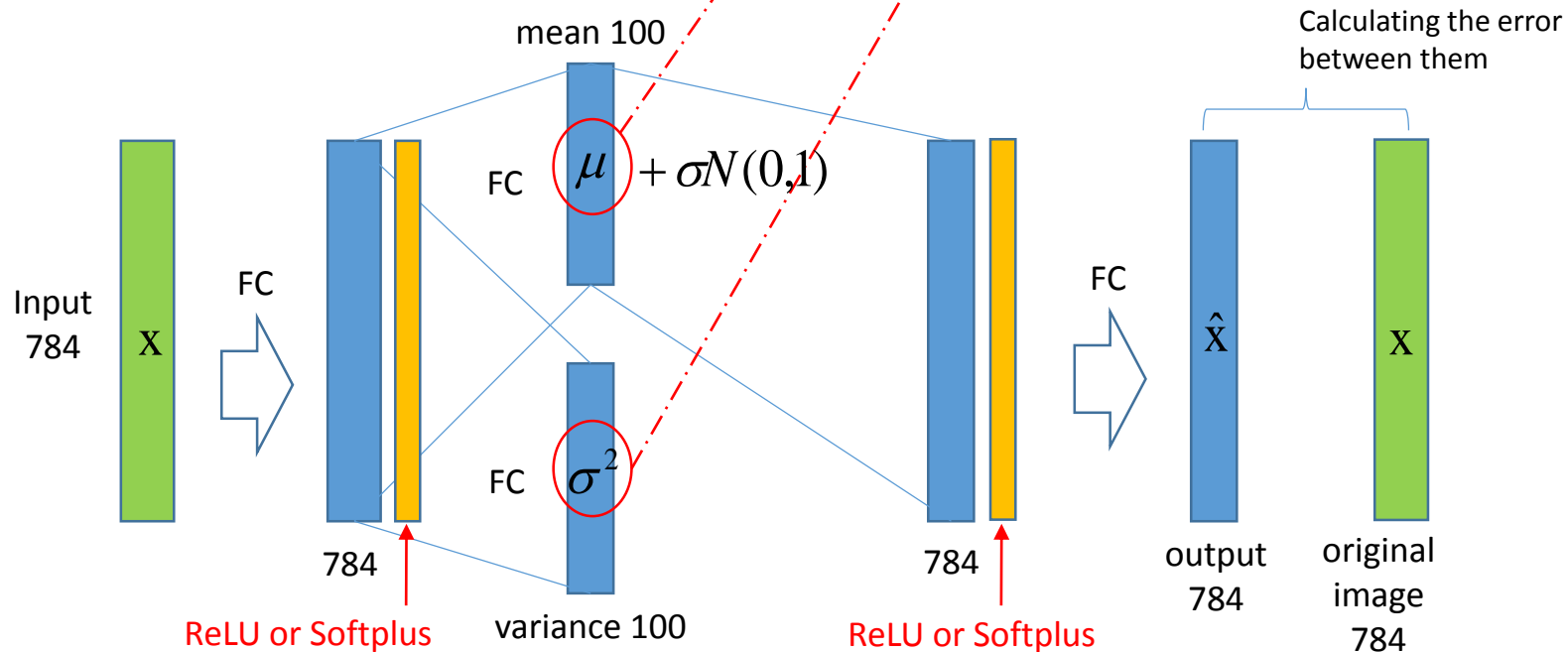
$$\min_{\phi, \theta} \left(D_{KL}(q_{\phi}(z | \mathbf{x}^{(i)}) \parallel p_{\theta}(z)) - E_{q_{\phi}(z | \mathbf{x}^{(i)})}(\log p_{\theta}(\mathbf{x}^{(i)} | z)) \right)$$

5) Loss function: Latent loss

$$\log p_{\theta}(\mathbf{x}^{(i)}) \geq -D_{KL}(q_{\phi}(z | \mathbf{x}^{(i)}) || p_{\theta}(z)) + E_{q_{\phi}(z | \mathbf{x}^{(i)})}(\log p_{\theta}(\mathbf{x}^{(i)} | z))$$

$$= \frac{1}{2} \sum_{j=1}^J \left(1 + \log((\sigma_{z_j}^{(i)})^2) - (\mu_{z_j}^{(i)})^2 - (\sigma_{z_j}^{(i)})^2 \right)$$

- Latent loss



5) Loss function: reconstruction loss

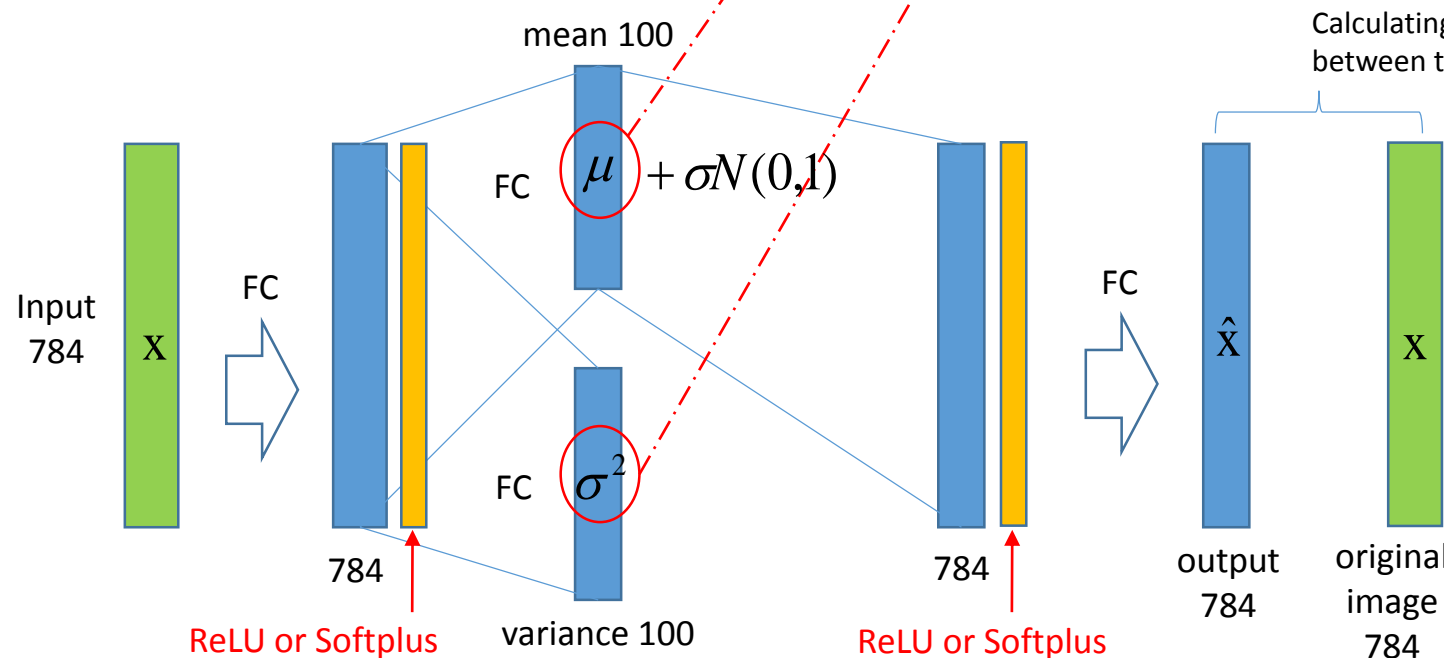
$$\log p_{\theta}(\mathbf{x}^{(i)}) \geq -D_{KL}(q_{\phi}(z | \mathbf{x}^{(i)}) || p_{\theta}(z)) + E_{q_{\phi}(z|\mathbf{x}^{(i)})}(\log p_{\theta}(\mathbf{x}^{(i)} | z))$$

$$= \frac{1}{2} \sum_{j=1}^J \left(1 + \log((\sigma_{z_j}^{(i)})^2) - (\mu_{z_j}^{(i)})^2 - (\sigma_{z_j}^{(i)})^2 \right)$$

• Latent loss

- 1) Gaussian
- 2) Bernoulli

• Reconstruction loss



$$= x^{(i)} \hat{x}^{(i)} + (1 - x^{(i)})(1 - \hat{x}^{(i)})$$

\mathbf{X}							
0.	0.	0.	0.	0.	0.	0.	0.
0.10980393	0.49803925	0.61176473	0.31764707	0.	0.	0.	0.
0.	0.	0.	0.	0.	0.	0.	0.
0.	0.	0.	0.	0.	0.	0.	0.
0.	0.03137255	0.00784314	0.07843138	0.43529415	0.46274513	0.	0.
0.84313732	0.90980399	0.96862751	0.85490203	0.52941179	0.	0.	0.
0.	0.	0.	0.	0.	0.	0.	0.
0.	0.	0.	0.	0.	0.	0.	0.
$\hat{\mathbf{X}}$							
8.29576671e-01	2.25610152e-01	2.02522390e-02	4.82337356e-01				
5.16538285e-02	2.06836089e-01	3.81448448e-01	1.49948254e-01				
9.86250281e-01	1.46263391e-01	2.86624637e-02	9.65128660e-01				
7.27081716e-01	9.45814967e-01	1.02548182e-01	1.05315238e-01				
8.23803186e-01	3.49941873e-03	7.28377581e-01	9.78516757e-01				
6.44292772e-01	7.11309165e-03	8.89515042e-01	7.42009878e-02				
9.61810350e-01	8.40429783e-01	8.40326011e-01	6.09001637e-01				
6.46354258e-01	7.32857466e-01	1.23425394e-01	6.06033020e-02				

5) Loss function: reconstruction loss

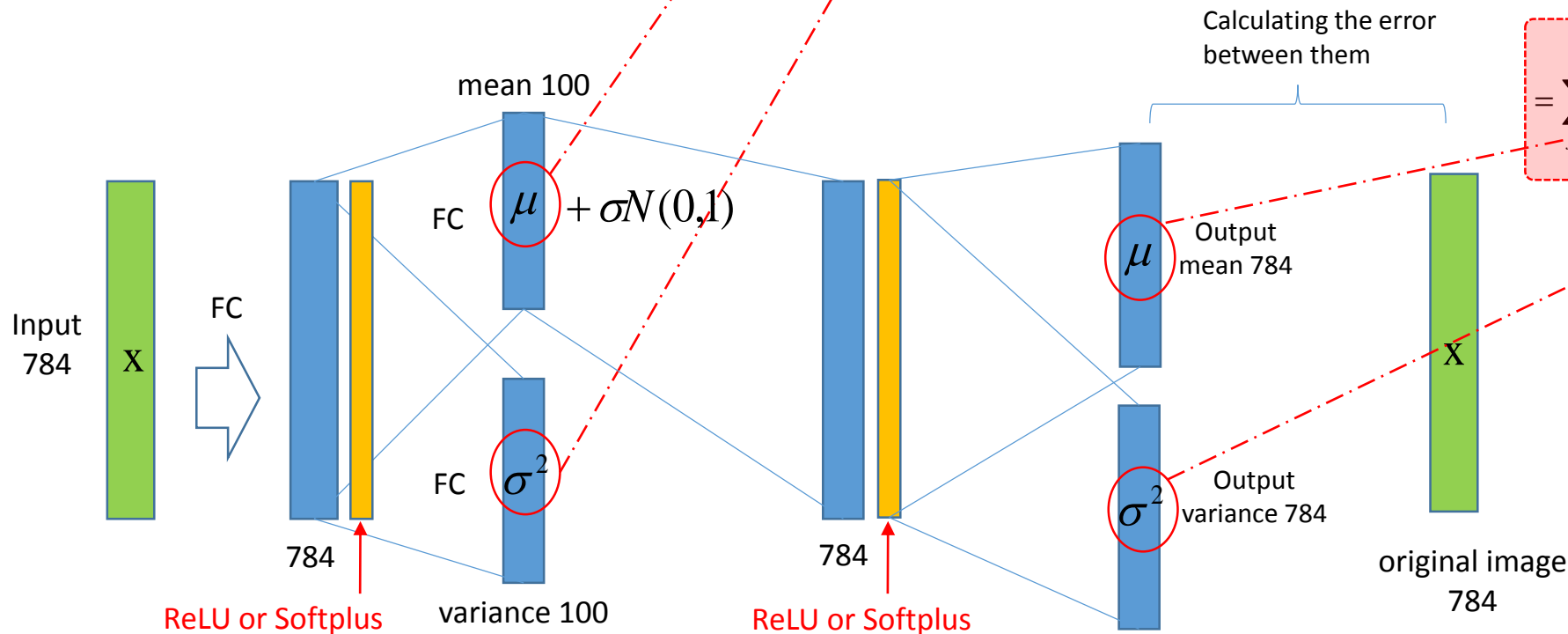
$$\log p_{\theta}(\mathbf{x}^{(i)}) \geq -D_{KL}(q_{\phi}(z | \mathbf{x}^{(i)}) || p_{\theta}(z)) + E_{q_{\phi}(z | \mathbf{x}^{(i)})}(\log p_{\theta}(\mathbf{x}^{(i)} | z))$$

$$= \frac{1}{2} \sum_{j=1}^J \left(1 + \log((\sigma_{z_j}^{(i)})^2) - (\mu_{z_j}^{(i)})^2 - (\sigma_{z_j}^{(i)})^2 \right)$$

• Latent loss

- 1) Gaussian
- 2) Bernoulli

• Reconstruction loss



$$= \sum_{j=1}^D \left(\frac{1}{2} \log((\sigma_{x_j}^{(i)})^2) + \frac{(x_j^{(i)} - \mu_{x_j})^2}{2\sigma_{x_j}^2} \right)$$

5) Loss function: latent loss + reconstruction loss

D_KL(q(z|x) || P(z)): latent loss

```
latent_loss = -0.5 * tf.reduce_sum(- 1 - z_var + z_mu**2 + tf.exp(z_var), 1)
```

$$= -\frac{1}{2} \sum_{j=1}^J \left(1 + \log((\sigma_{z_j}^{(i)})^2) - (\mu_{z_j}^{(i)})^2 - (\sigma_{z_j}^{(i)})^2 \right)$$

log(p|z): reconstruction loss

❑ Gaussian: https://github.com/oduerr/dl_tutorial/blob/master/tensorflow/vae/vae_demo-2D.ipynb

```
recon_loss = tf.reduce_sum(0.5 * x_var + (tf.square(x - x_mu) / (2.0 * tf.exp(x_var))), 1)
```

$$= \sum_{j=1}^D \left(\frac{1}{2} \log((\sigma_{x_j}^{(i)})^2) + \frac{(x_j^{(i)} - \mu_{x_j})^2}{2\sigma_{x_j}^2} \right)$$

❑ Bernoulli: <https://jmetzen.github.io/2015-11-27/vae.html>

```
recon_loss = tf.reduce_sum(-x * tf.log(1e-10 + x_mu) - (1 - x) * tf.log(1e-10 + 1 - x_mu), 1)
```

$$= x^{(i)} p^{(i)} + (1 - x^{(i)}) (1 - p^{(i)})$$

❑ Cross entropy: (vanilla_vae) <https://github.com/wiseodd/generative-models>

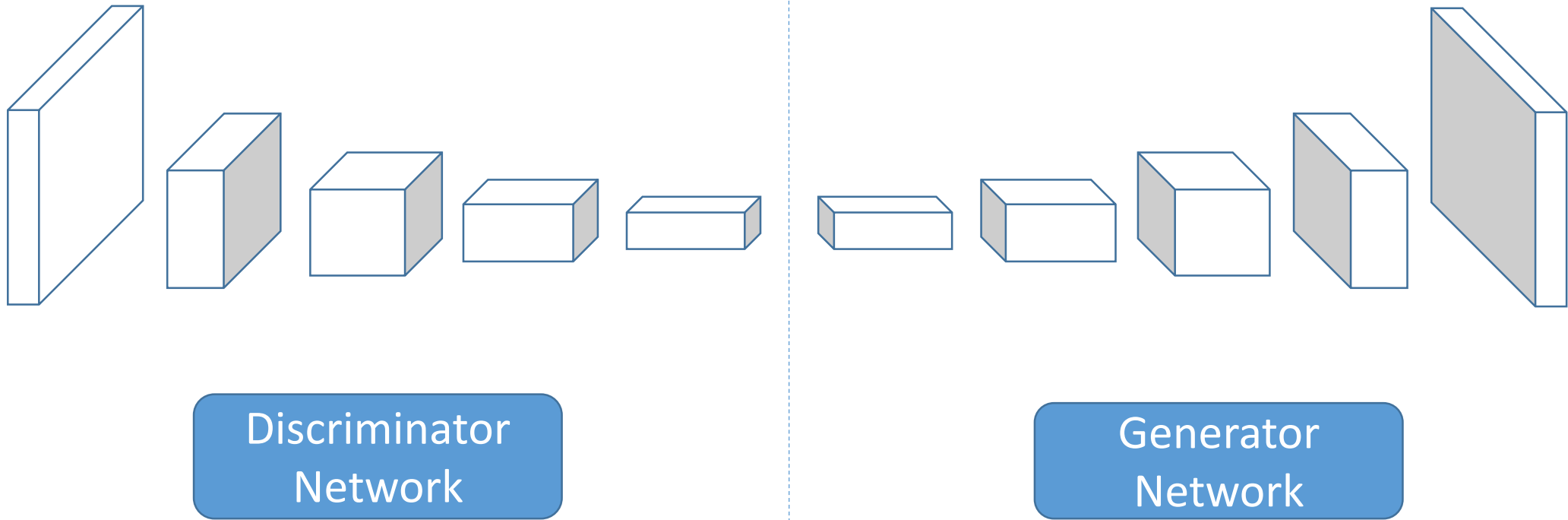
```
recon_loss = tf.reduce_sum(tf.nn.sigmoid_cross_entropy_with_logits(logits=logits, labels=x, 1))
```

Deep Convolutional GAN (DCGAN)

Whole structure of DCGAN implementation

❑ Deep Convolutional GAN (DCGAN)

- <https://arxiv.org/abs/1511.06434>



❑ Convolutional network

❑ Discriminator network:

- Binary classification problem (fake or real)

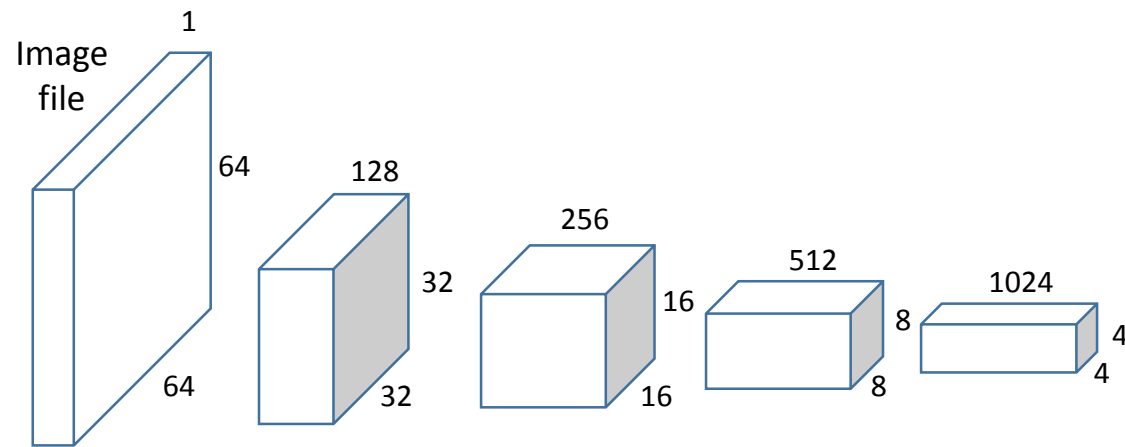
❑ De-convolutional network

❑ Generator network:

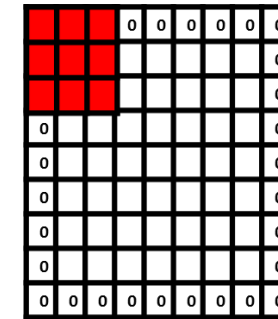
- Generating a fake image close to real

Discriminator network

- ❑ All convolutional layers without pooling

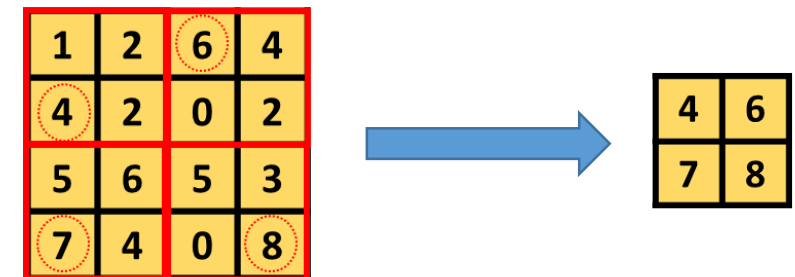


Convolutional layers without pooling



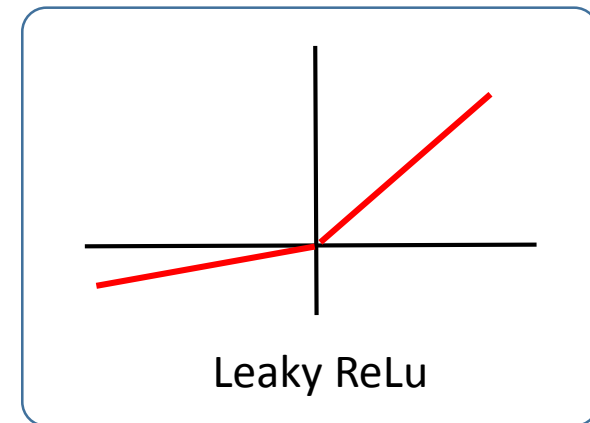
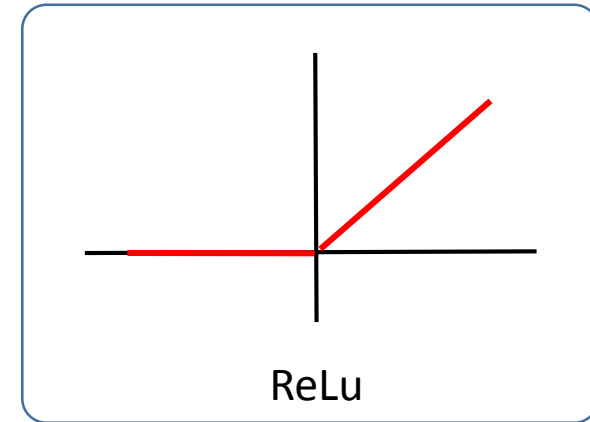
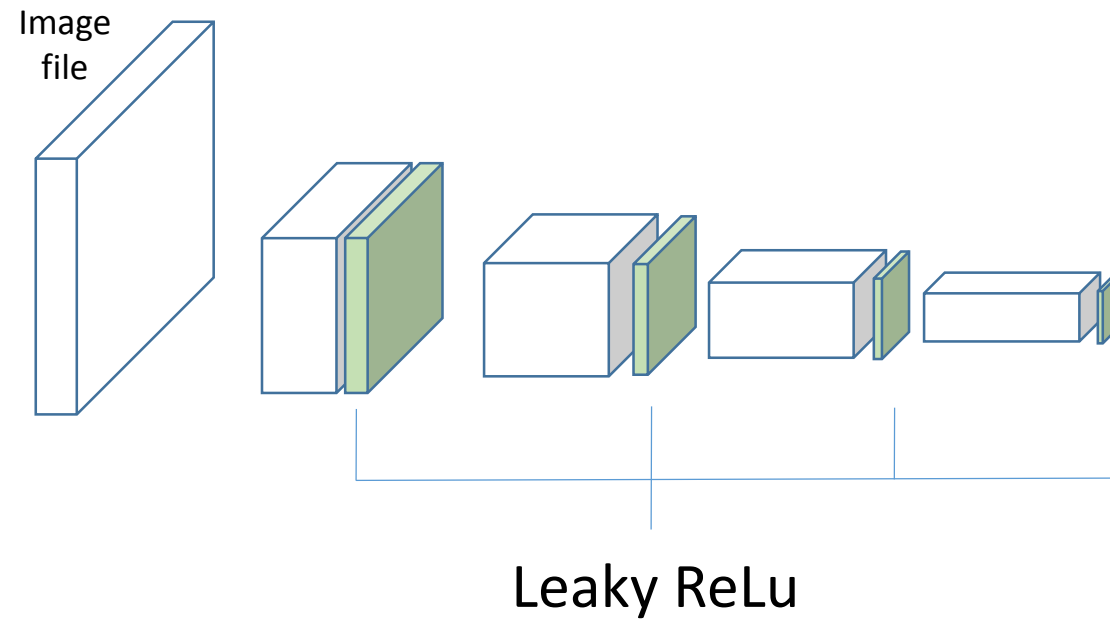
Convolution layer

1. Pooling layer ?
 - Reduction of the dimension
 - Operation over each activation map independently (e.g., max or average pooling)



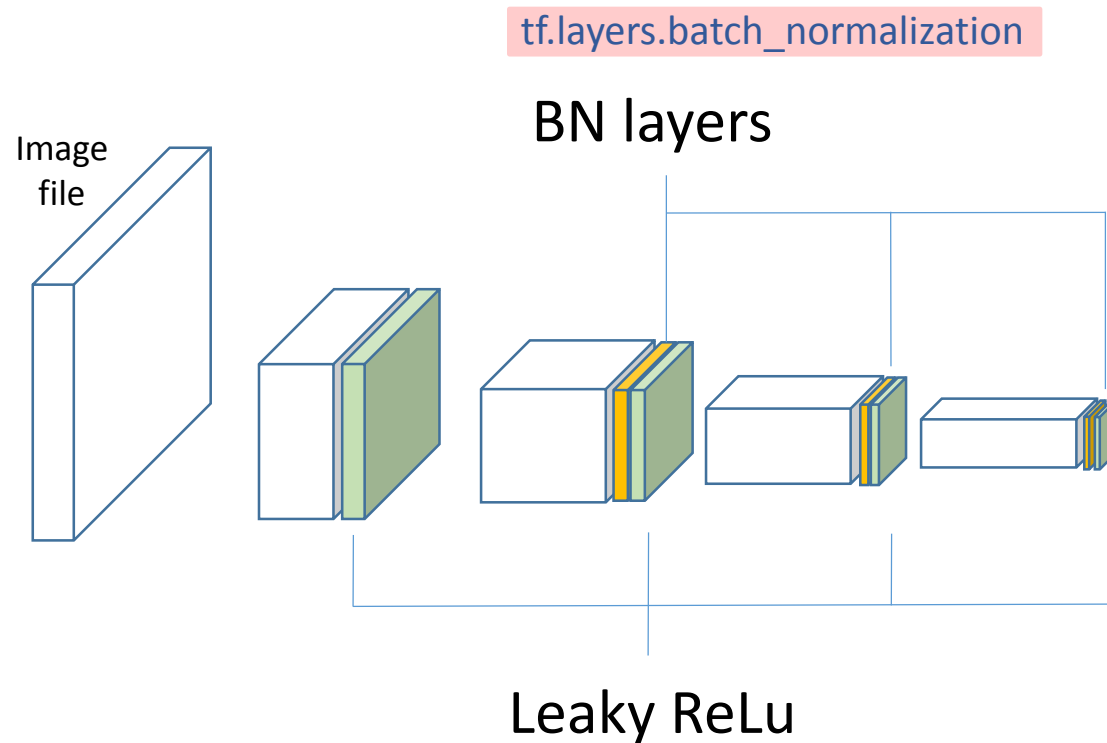
Discriminator network

- ❑ All convolutional layers without pooling
- ❑ Leaky ReLu activation function

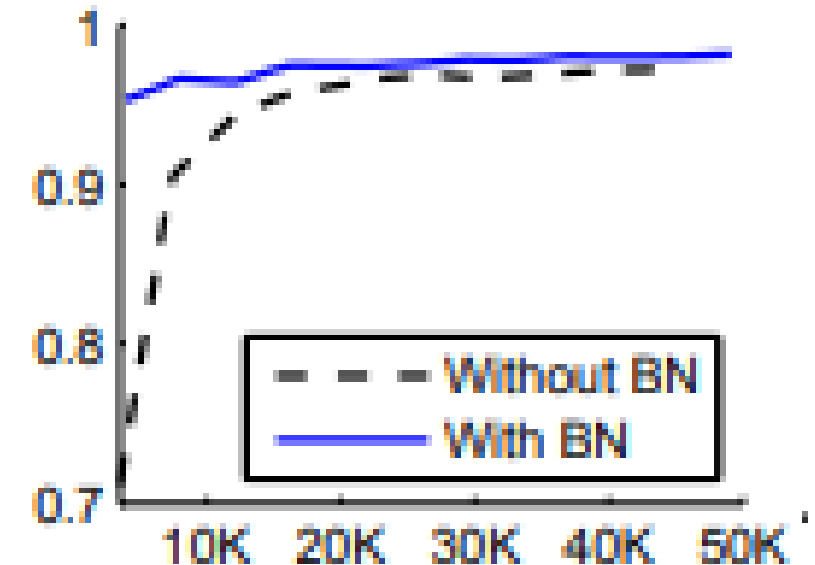


Discriminator network: Batch normalization

- ❑ All convolutional layers without pooling
- ❑ Leaky ReLu activation function
- ❑ Batch Normalization (BN) layers

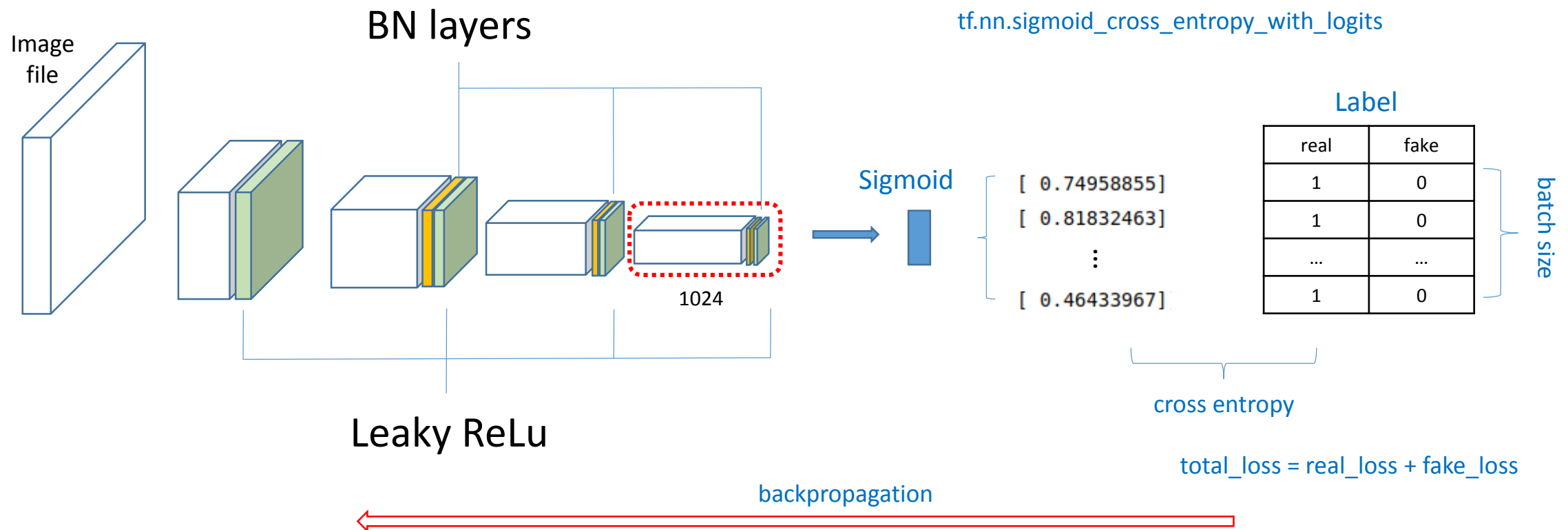


- ✓ Reduce learning time by normalizing input data (batch) to activation function
- ✓ Being considered as a standard part of DNN architectures



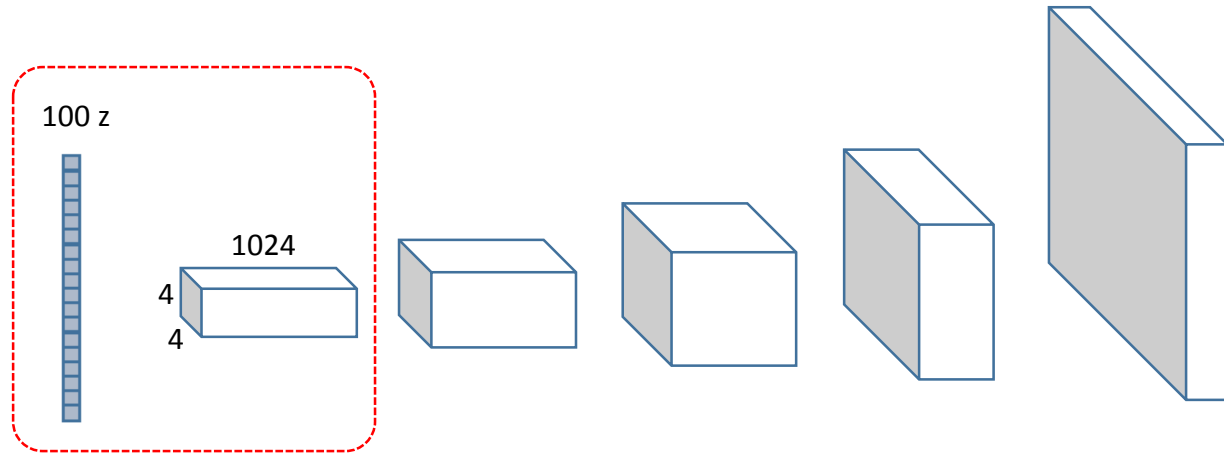
Discriminator network

- ❑ All convolutional layers without pooling
- ❑ Leaky ReLu activation function
- ❑ Batch Normalization (BN) layers



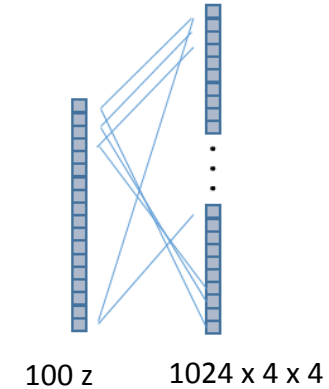
Generator network

- Fully connected (matrix multiplication)

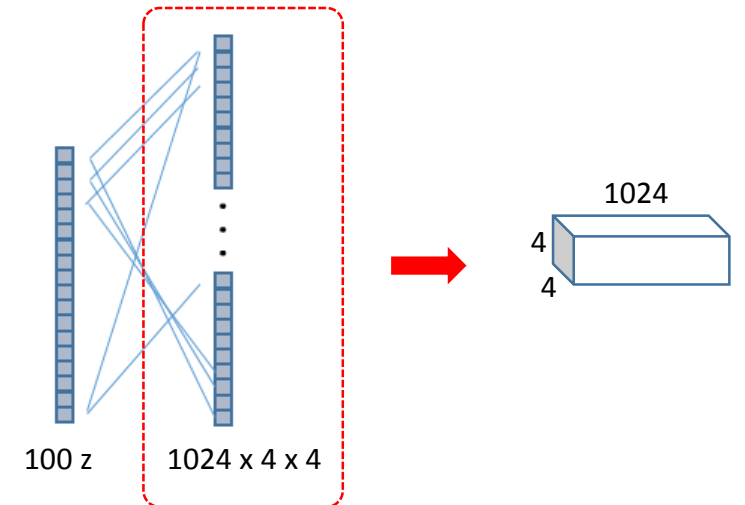


```
# 1st hidden layer  
conv1 = tf.layers.conv2d_transpose(z, 1024, [4, 4], strides=(1, 1), padding='valid')  
lrelu1 = lrelu(tf.layers.batch_normalization(conv1, training=isTrain), 0.2)
```

- 1) Create matrix multiplication (FC)

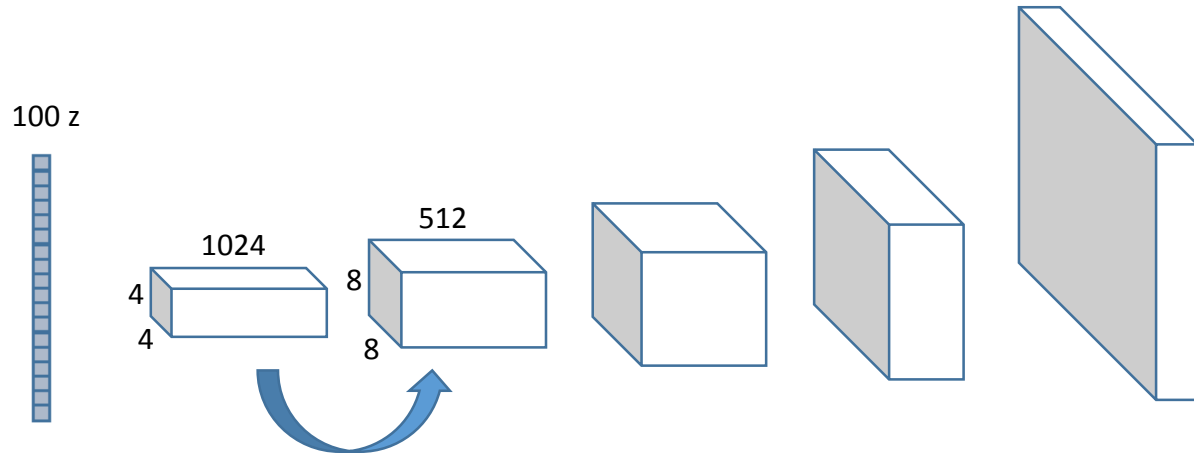


- 2) Reshape the flattened



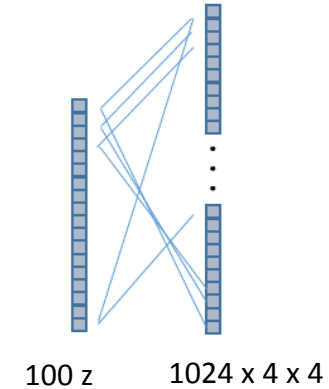
Generator network

- ❑ Fully connected (matrix multiplication)
- ❑ Deconvolution: **transposed convolution**

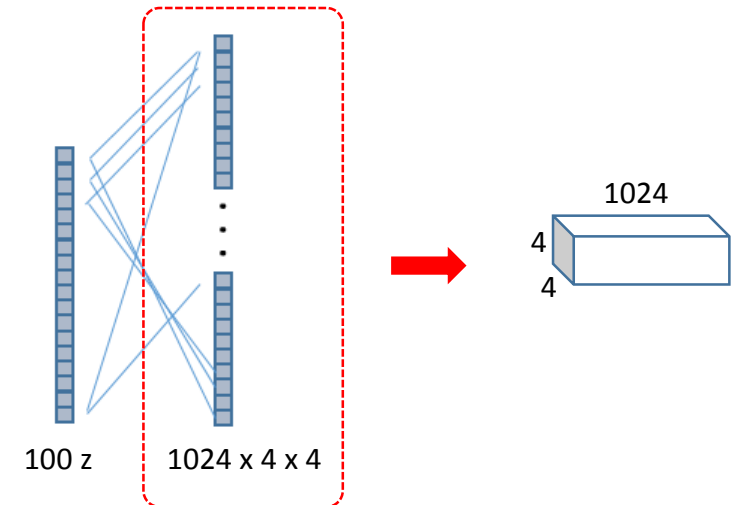


```
# 2nd hidden layer  
conv2 = tf.layers.conv2d_transpose(lrelu1, 512, [4, 4], strides=(2, 2), padding='same')  
lrelu2 = lrelu(tf.layers.batch_normalization(conv2, training=isTrain), 0.2)
```

1) Create matrix multiplication (FC)

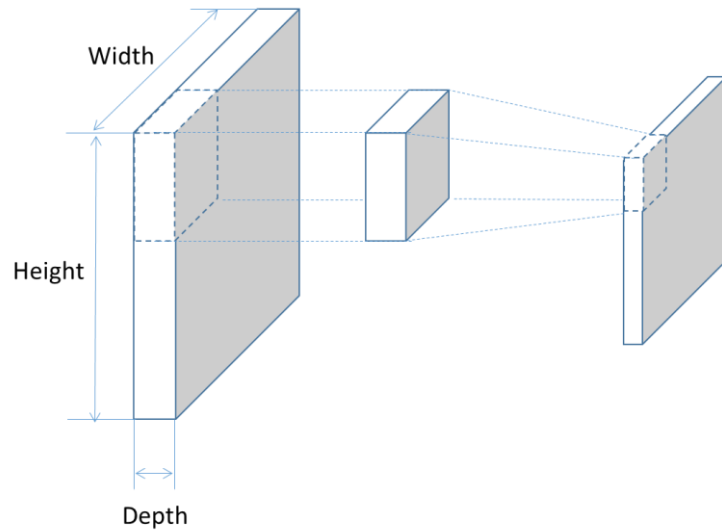


2) Reshape the flattened

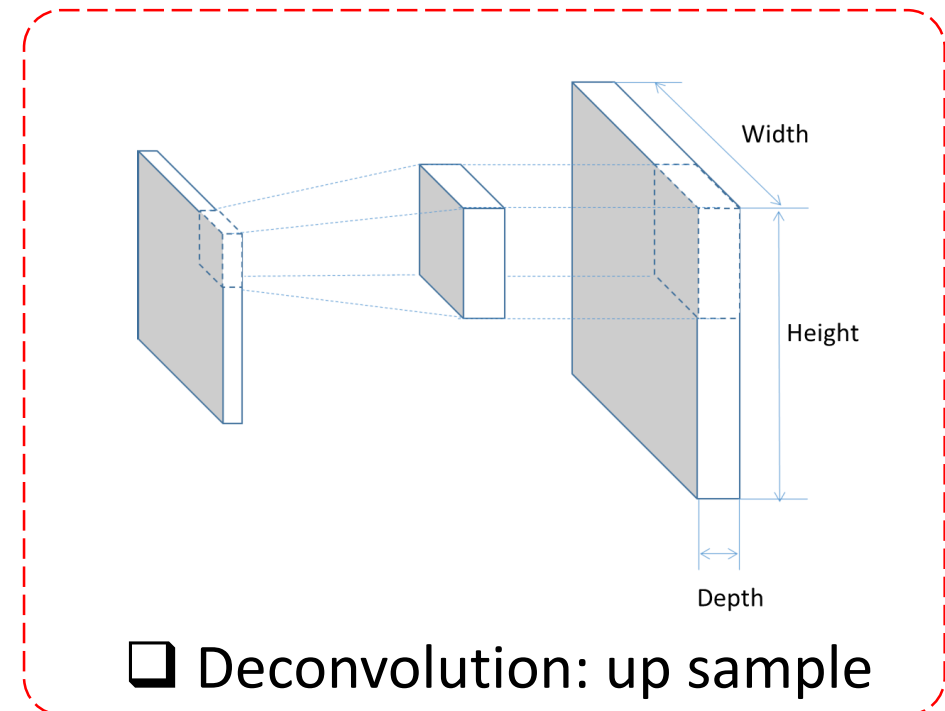


Generator network – transposed convolution

- ❑ “Deconvolution” is a misleading name and should be called “transposed convolutional layer”.
- ❑ Transposed convolution works by **swapping the forward and backward passes of a convolution**.
- ❑ In Tensorflow, it is implemented in “conv2d_transpose()”.

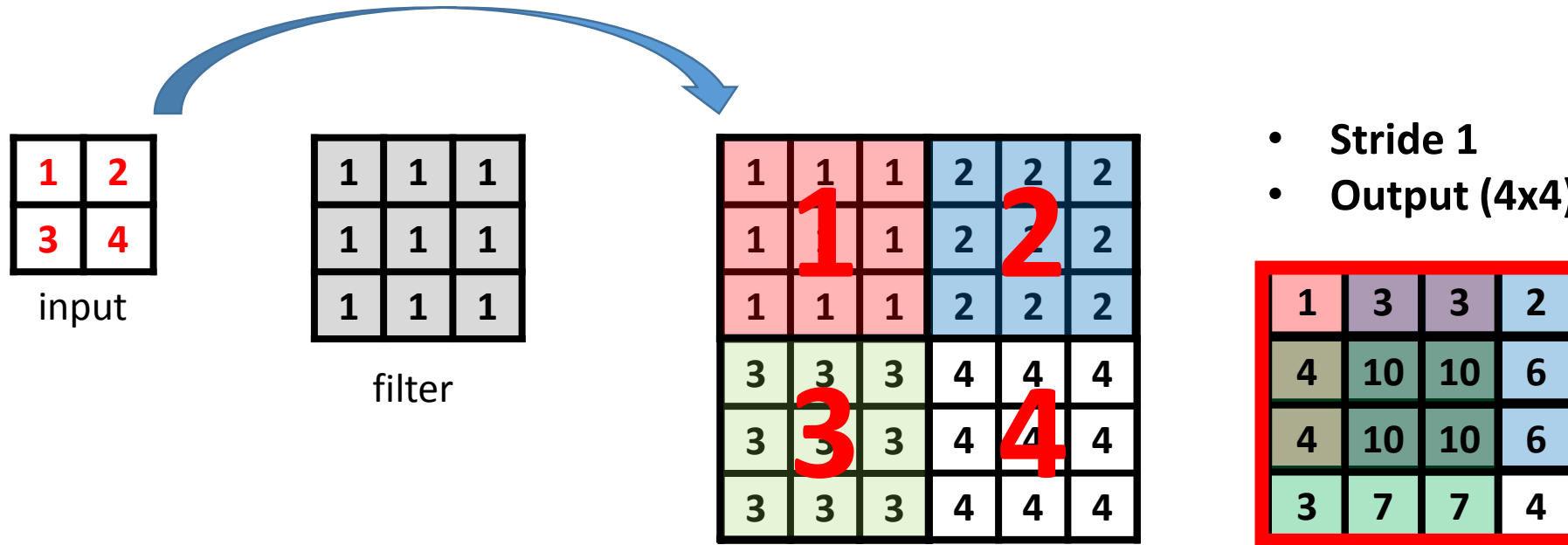


❑ Convolution: down sample



❑ Deconvolution: up sample

Generator network – transposed convolution: example (1)



```
# input [1, 2, 2, 1] (batch_size, height, width, channels) # stride [batch_size, height, width, channels]
input = tf.constant(np.array([
    [[1], [2]],
    [[3], [4]]
]), tf.float32)

# filter [3, 3, 1, 1] (height, width, input_channels, output_channels)
filter = tf.constant(np.array([
    [[[1]]], [[[1]]], [[[1]]],
    [[[1]]], [[[1]]], [[[1]]],
    [[[1]]], [[[1]]], [[[1]]]
]), tf.float32)

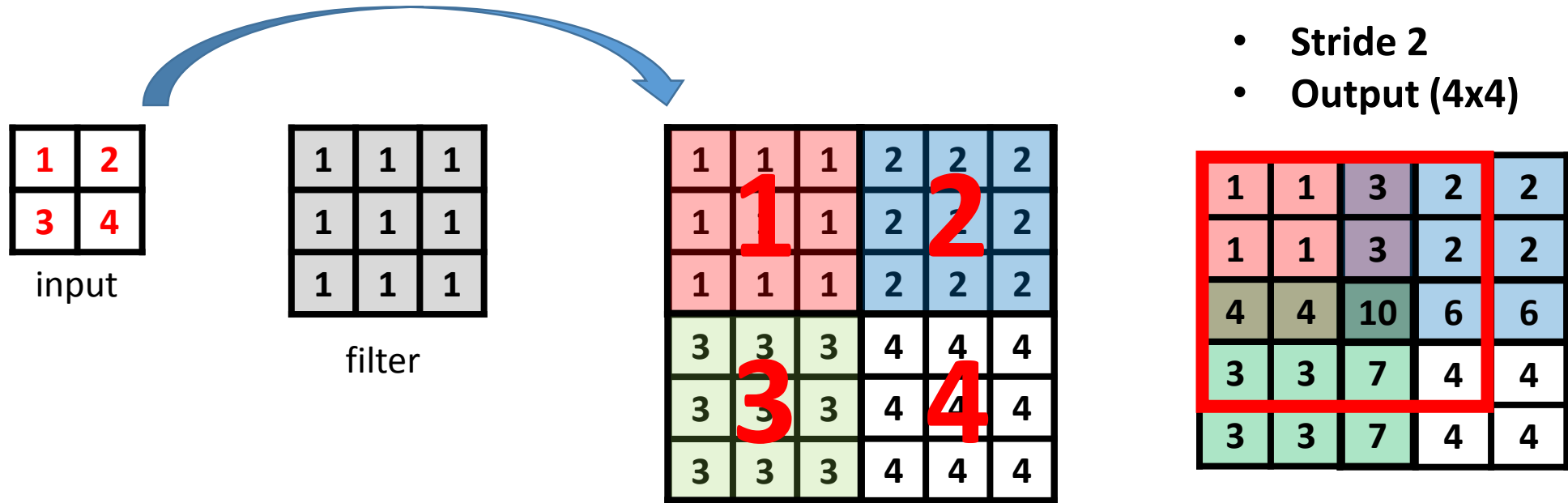
conv = tf.nn.conv2d_transpose(input, filter, output_shape=(1, 4, 4, 1), strides=[1, 1, 1, 1], padding='VALID')

with tf.Session() as session:
    print (session.run(conv))
```

VALID padding

- Filter stays inside the output to produce the input.

Generator network – transposed convolution: example (2)



```
# input [1, 2, 2, 1] (batch_size, height, width, channels)
input = tf.constant(np.array([[
    [[1], [2]],
    [[3], [4]]
]]), tf.float32)

# filter [3, 3, 1, 1] (height, width, input_channels, output_channels)
filter = tf.constant(np.array([
    [[[1]], [[1]], [[1]]],
    [[[1]], [[1]], [[1]]],
    [[[1]], [[1]], [[1]]]
]), tf.float32)

conv = tf.nn.conv2d_transpose(input, filter, output_shape=(1, 4, 4, 1), strides=[1, 2, 2, 1], padding='SAME')

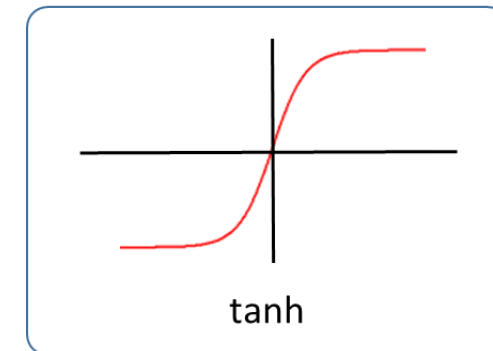
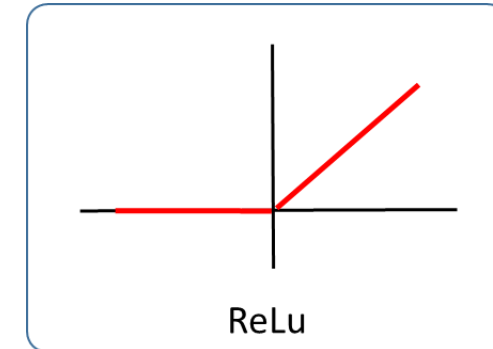
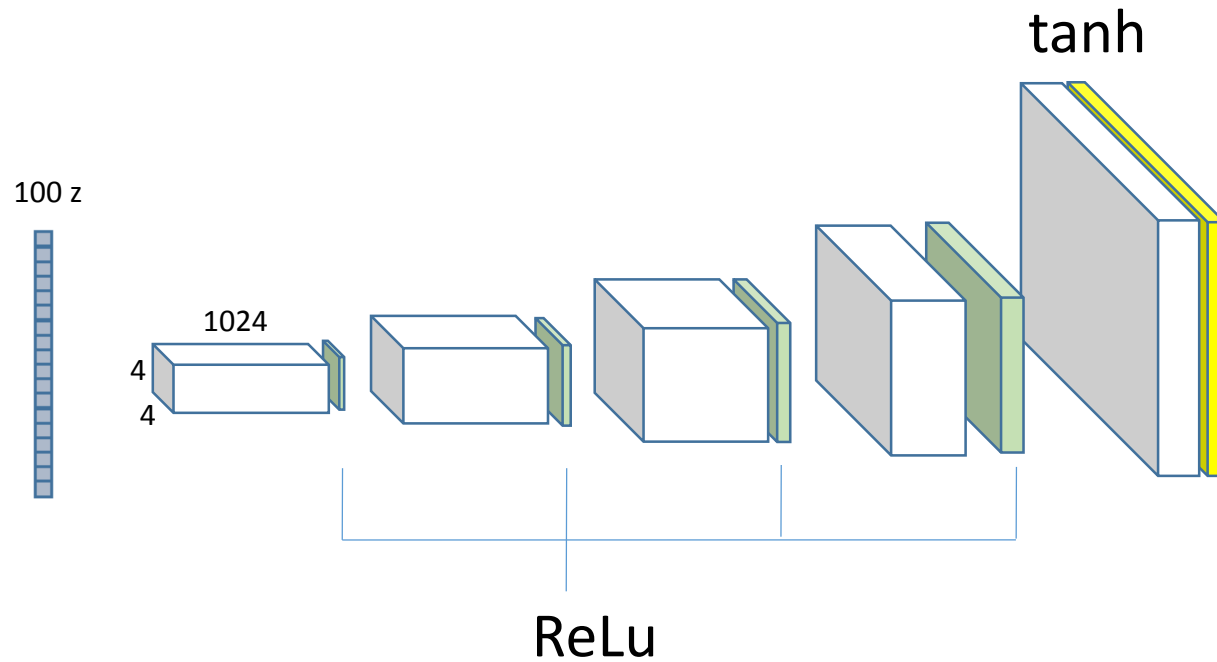
with tf.Session() as session:
    print (session.run(conv))
```

SAME padding

- Filter slips outside the output to produce the input.

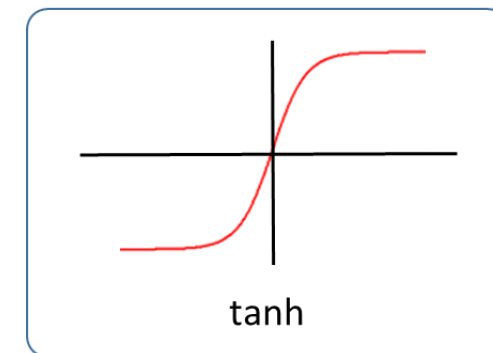
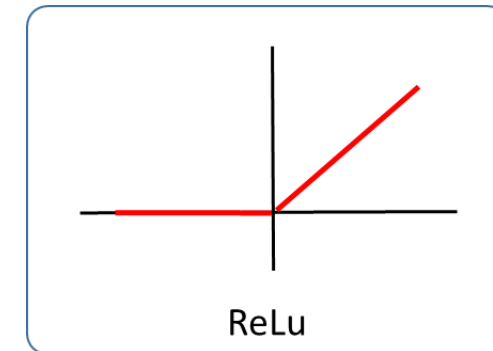
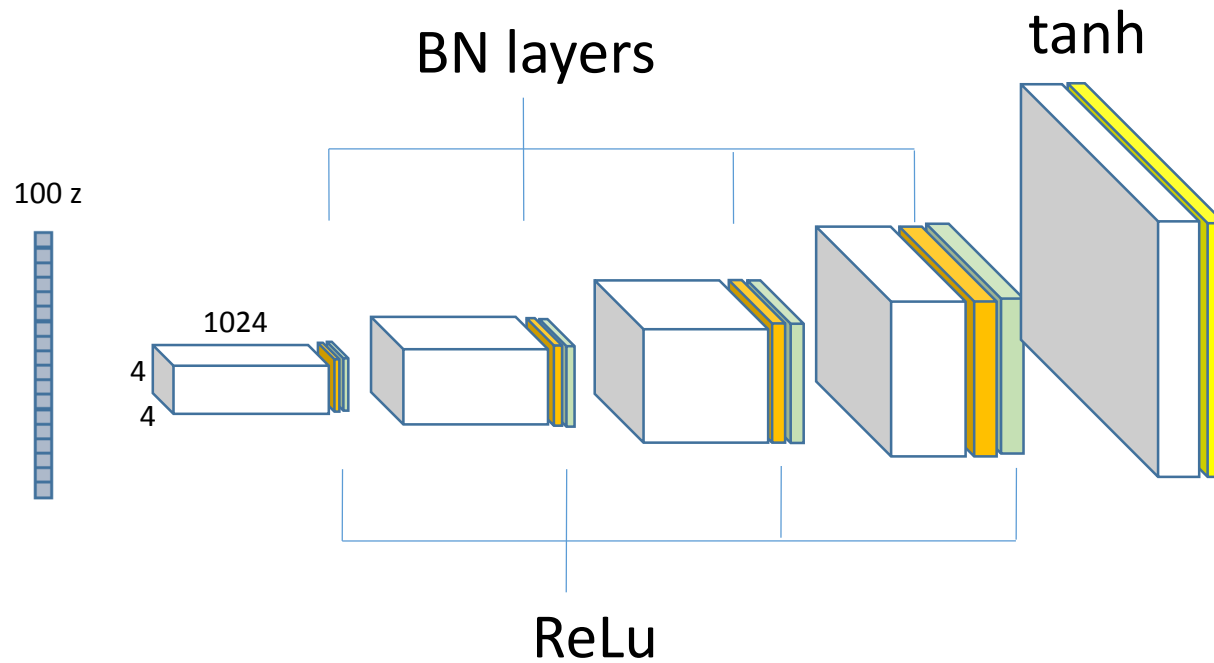
Generator network

- ❑ Fully connected (matrix multiplication)
- ❑ Deconvolution: transposed convolution
- ❑ ReLu activation function in each layer except the last: “tanh” activation.



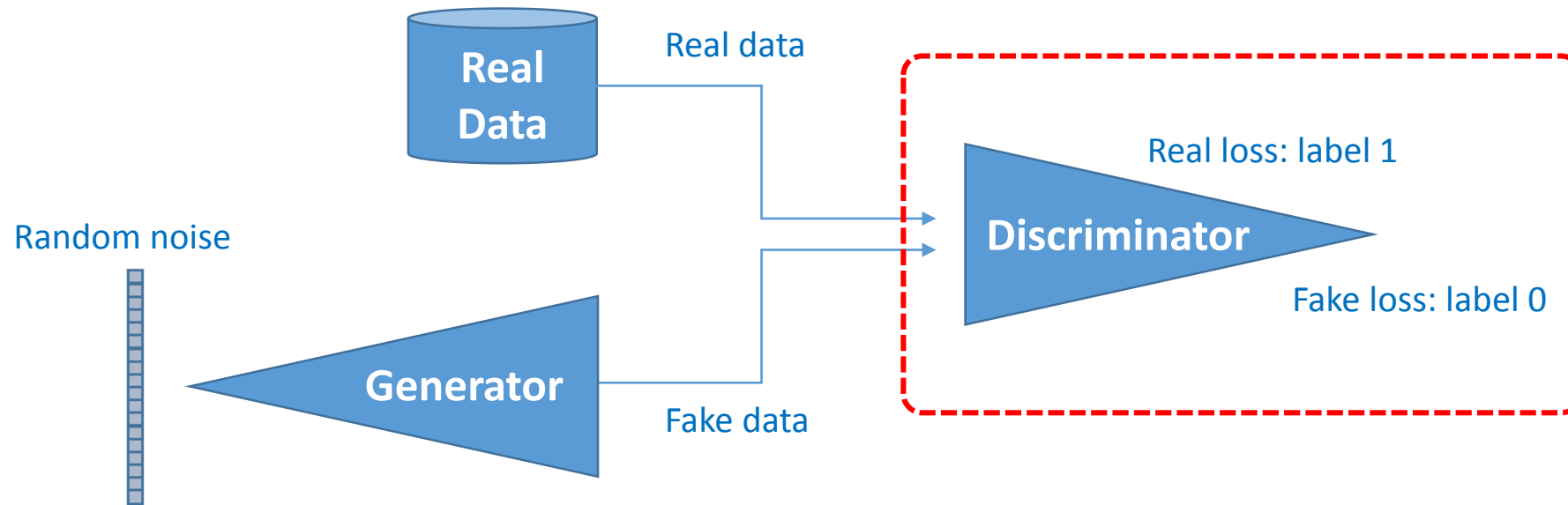
Generator network

- ❑ Fully connected (matrix multiplication)
- ❑ Deconvolution: transposed convolution
- ❑ ReLu activation function in each layer except the last: “tanh” activation
- ❑ Batch Normalization (BN) layers



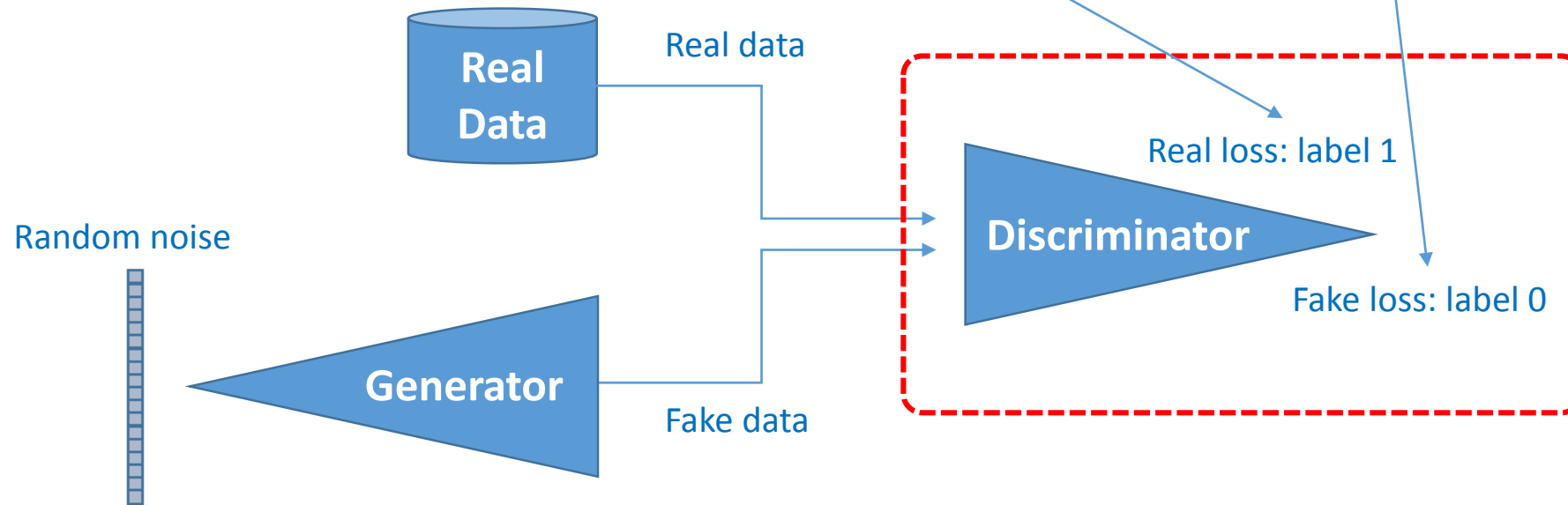
Operation of DCGAN: 1) training the discriminator

$$\max_D V(D, G) = E_{x \sim p_{data}(x)} [\log D(x)] + E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$



Operation of DCGAN: 1) training the discriminator

$$\max_D V(D, G) = E_{x \sim p_{data}(x)} [\log D(x)] + E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

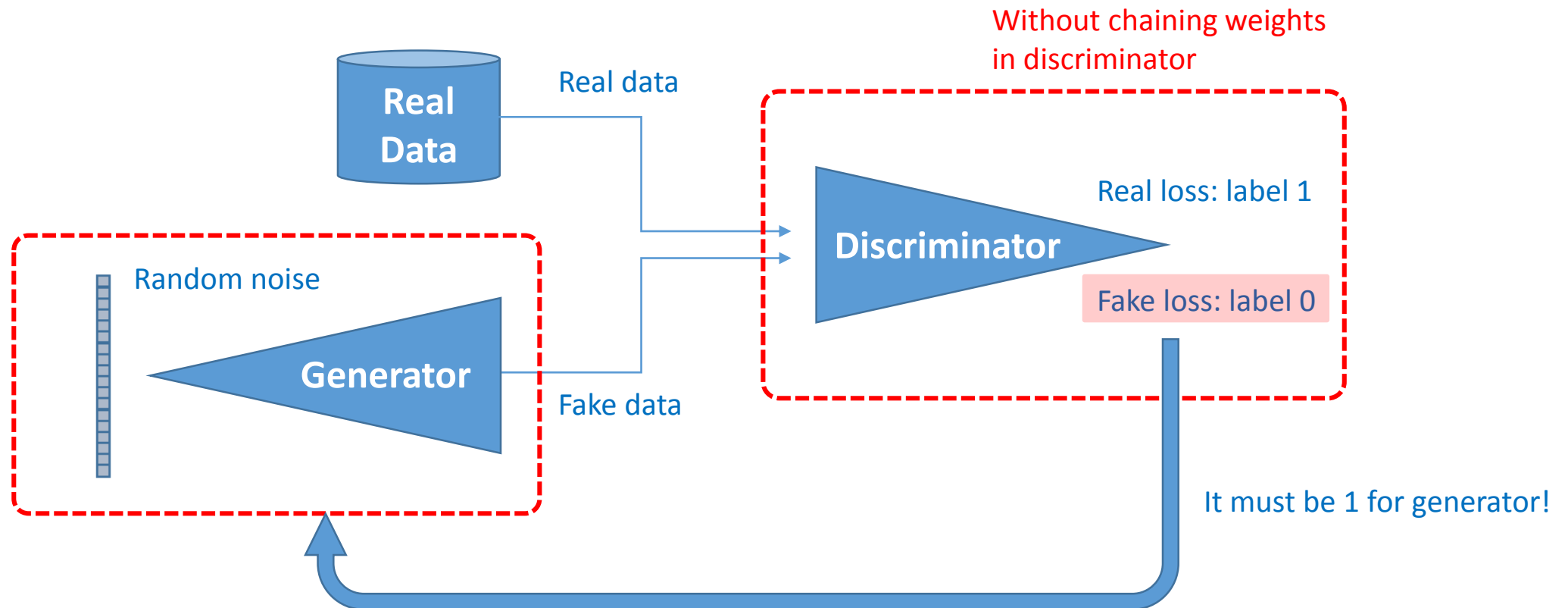


Operation of DCGAN: 2) training the generator

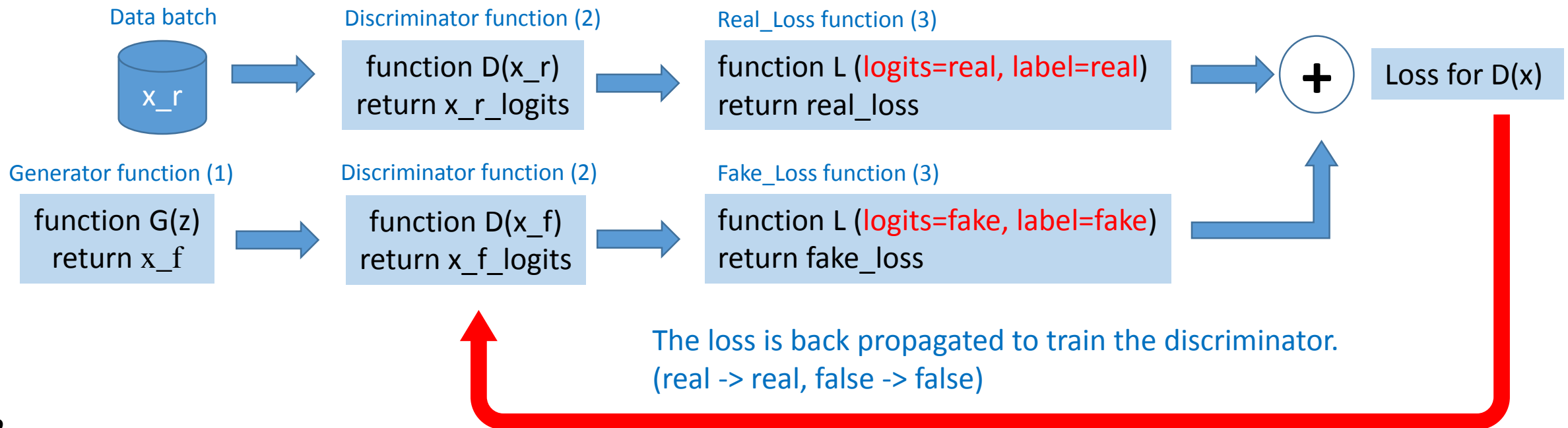
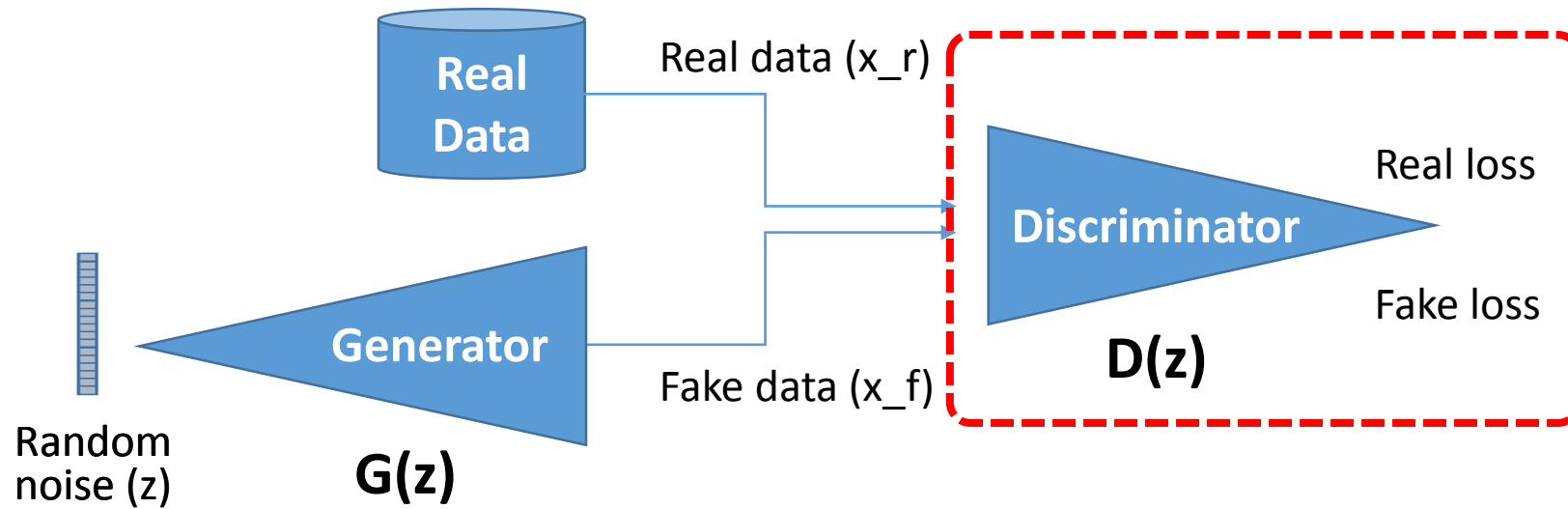
$$\min_G V(D, G) = E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

$$\max_G V(D, G) = E_{z \sim p_z(z)} [\log(D(G(z)))]$$

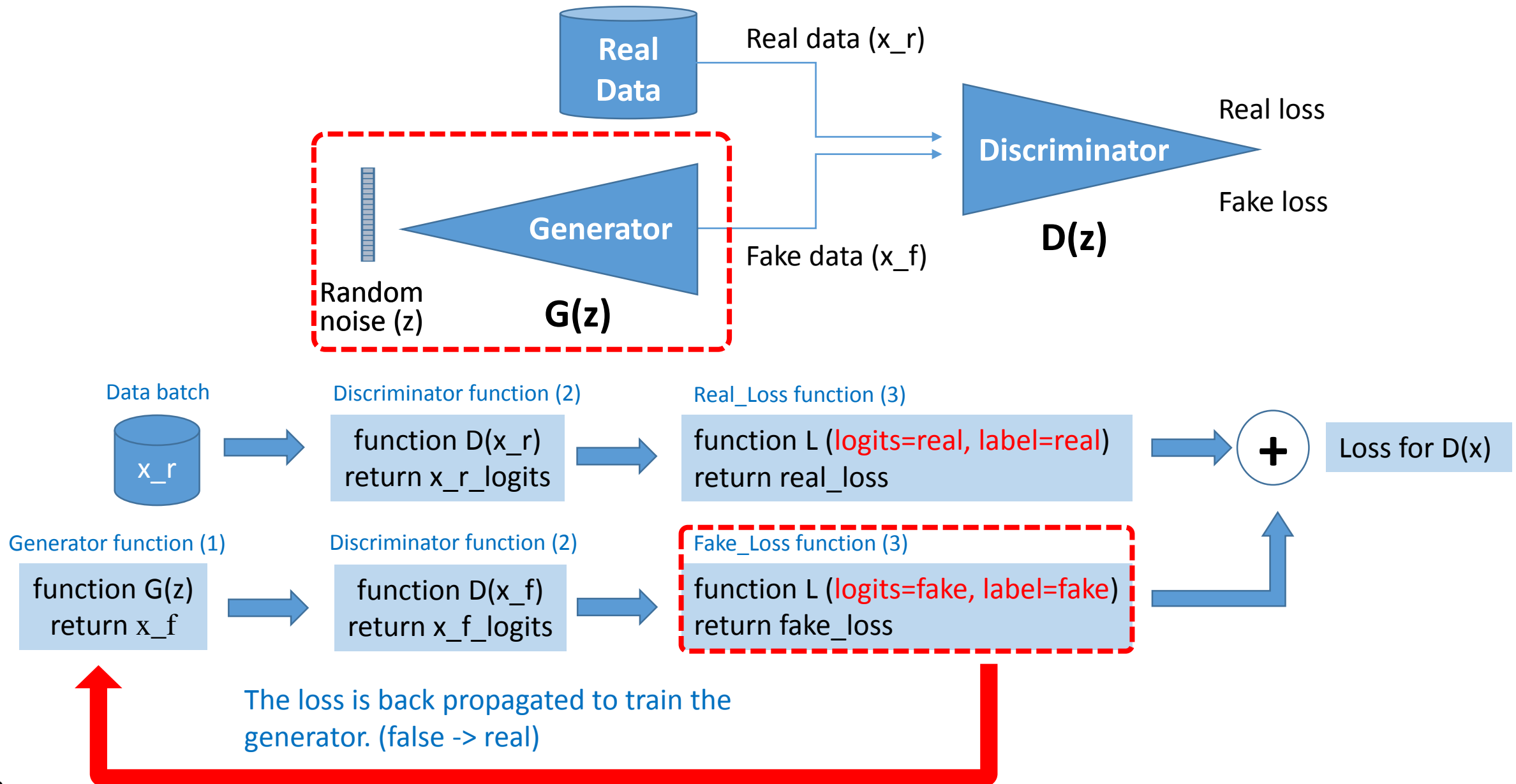
- Same but the below is easy to training and so is used in practice.



Training the DCGAN: training discriminator

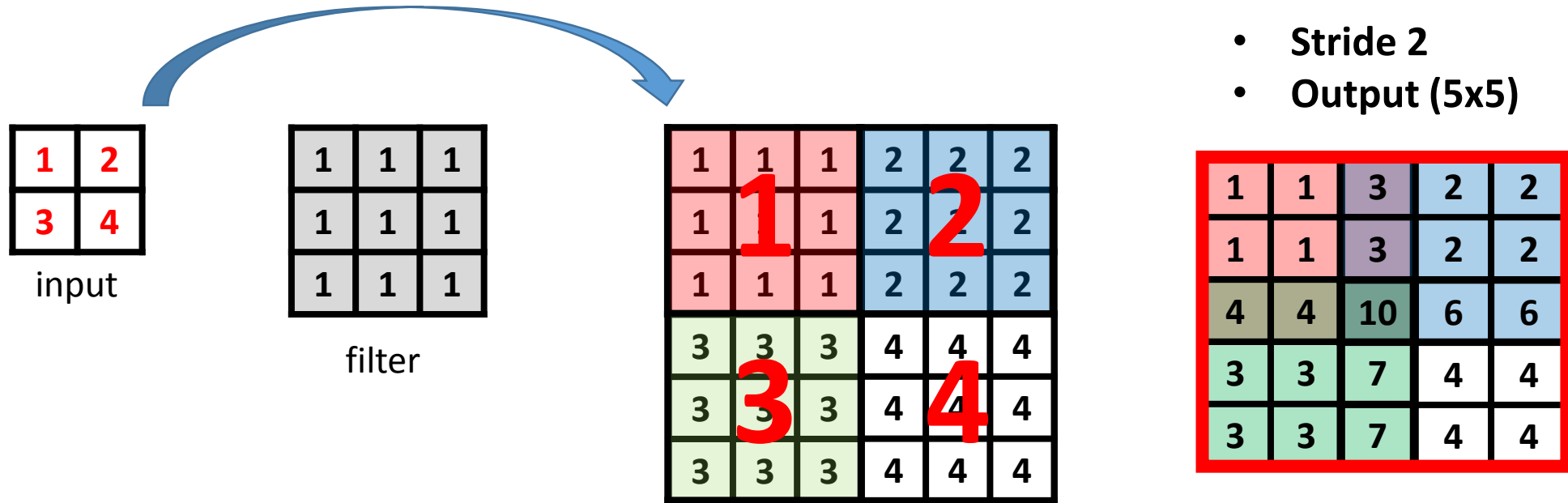


Training the DCGAN: training generator



Backup Slides

Generator network – transposed convolution: example (2)



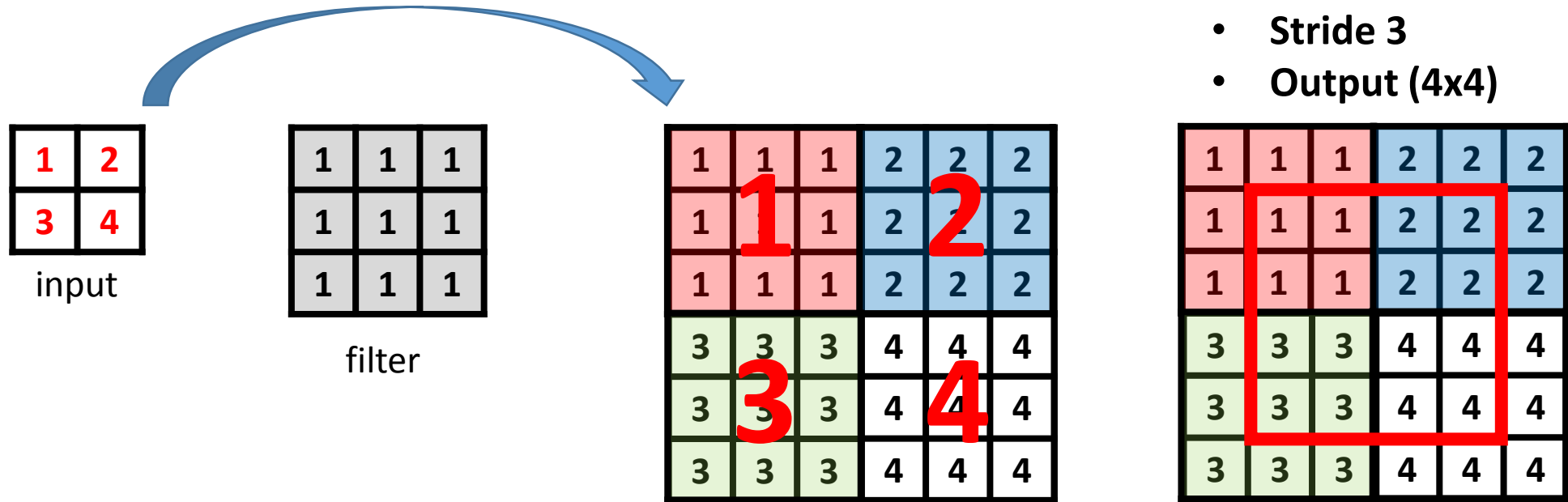
```
# input [1, 2, 2, 1] (batch_size, height, width, channels)
input = tf.constant(np.array([[
    [[1], [2]],
    [[3], [4]]
]]), tf.float32)

# filter [3, 3, 1, 1] (height, width, input_channels, output_channels)
filter = tf.constant(np.array([
    [[[1]]], [[1]], [[1]],
    [[[1]]], [[1]], [[1]],
    [[[1]]], [[1]], [[1]]
]), tf.float32)

conv = tf.nn.conv2d_transpose(input, filter, output_shape=(1, 5, 5, 1), strides=[1, 2, 2, 1], padding='VALID')

with tf.Session() as session:
    print (session.run(conv))
```

Generator network – transposed convolution: example (3)



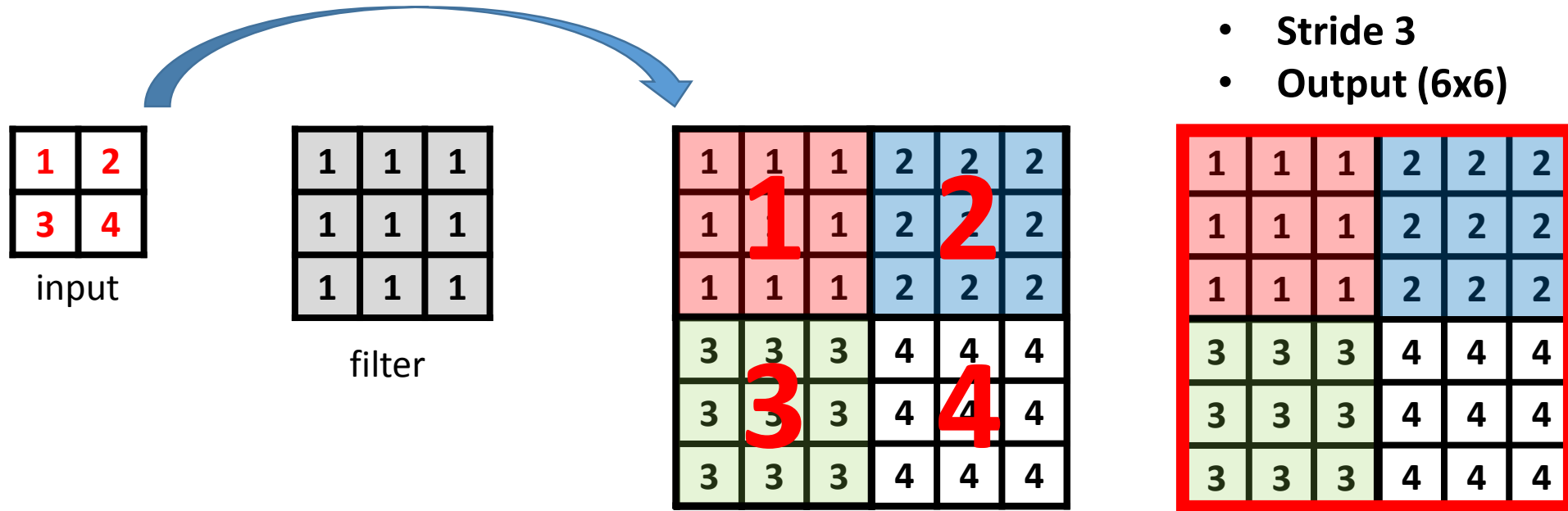
```
# input [1, 2, 2, 1] (batch_size, height, width, channels)
input = tf.constant(np.array([[
    [[1], [2]],
    [[3], [4]]
]]), tf.float32)

# filter [3, 3, 1, 1] (height, width, input_channels, output_channels)
filter = tf.constant(np.array([
    [[[1]]], [[[1]]], [[[1]]],
    [[[1]]], [[[1]]], [[[1]]],
    [[[1]]], [[[1]]], [[[1]]]
]), tf.float32)

conv = tf.nn.conv2d_transpose(input, filter, output_shape=(1, 4, 4, 1), strides=[1, 3, 3, 1], padding='SAME')

with tf.Session() as session:
    print (session.run(conv))
```

Generator network – transposed convolution: example (4)



```
# input [1, 2, 2, 1] (batch_size, height, width, channels)
input = tf.constant(np.array([
    [[1], [2]],
    [[3], [4]]
]), tf.float32)

# filter [3, 3, 1, 1] (height, width, input_channels, output_channels)
filter = tf.constant(np.array([
    [[[1]], [[1]], [[1]]],
    [[[1]], [[1]], [[1]]],
    [[[1]], [[1]], [[1]]]
]), tf.float32)

conv = tf.nn.conv2d_transpose(input, filter, output_shape=(1, 6, 6, 1), strides=[1, 3, 3, 1], padding='VALID')

with tf.Session() as session:
    print (session.run(conv))
```