



Practical Machine Learning

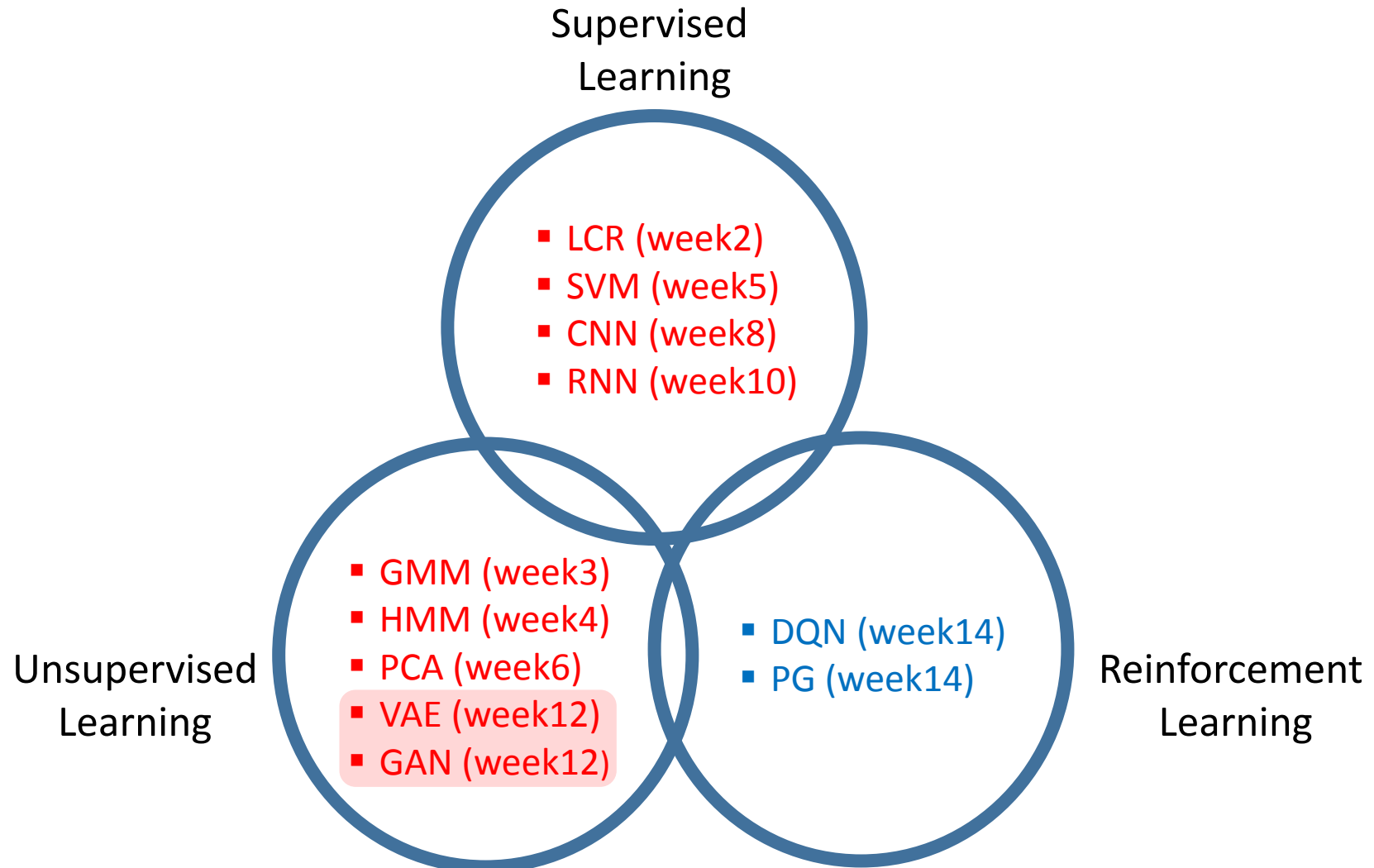
Lecture 12

Generative Models: Variational Auto Encoder (VAE) and Generative Adversarial Networks (GAN)

Dr. Suyong Eum



Where we are

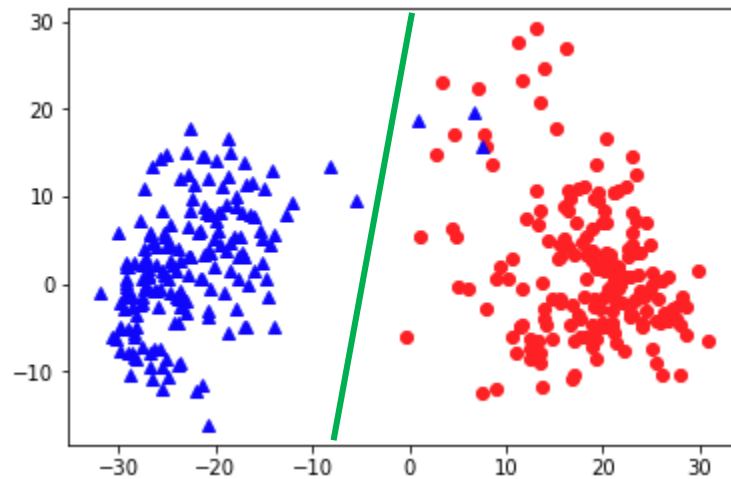


You are going to learn

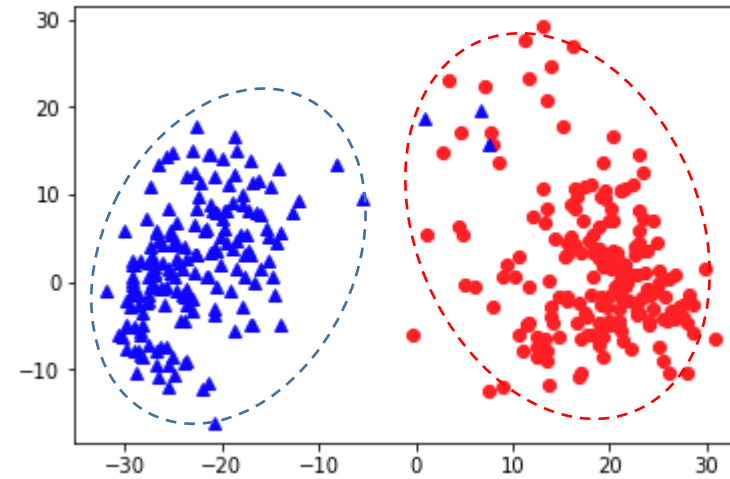
- ❑ The basic concept of generative models
- ❑ Two generative models:
 - 1) Variational Auto Encoder (VAE)
 - 2) Generative Adversarial Networks (GAN)
- ❑ Some applications you may be interested

What are Generative models?

- There are two types of models:
 - 1) Discriminative models
 - 2) Generative models



Determinative model, e.g., SVM

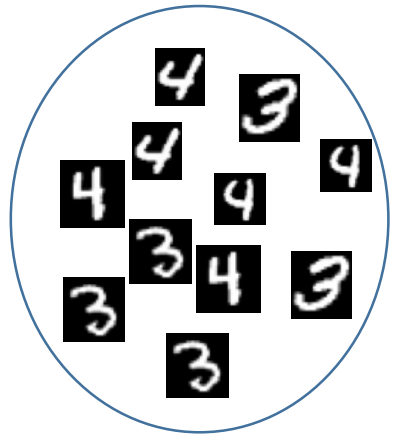


Generative model, e.g., GMM

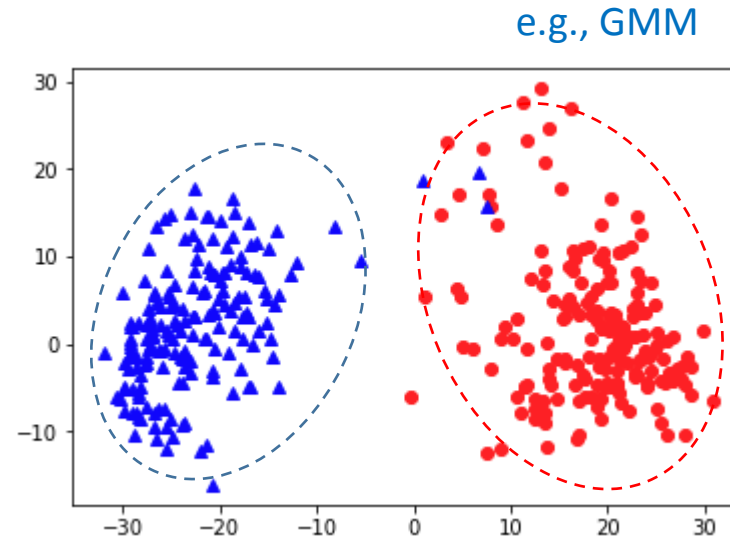


Basic operation

- Literally speaking, a sample can be generated from generative models.
 - Of course, the model needs to be trained in advance to generate such a sample which you are interested.



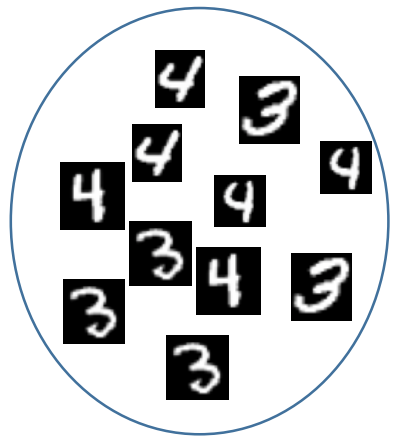
Each data point
has 64 dimension



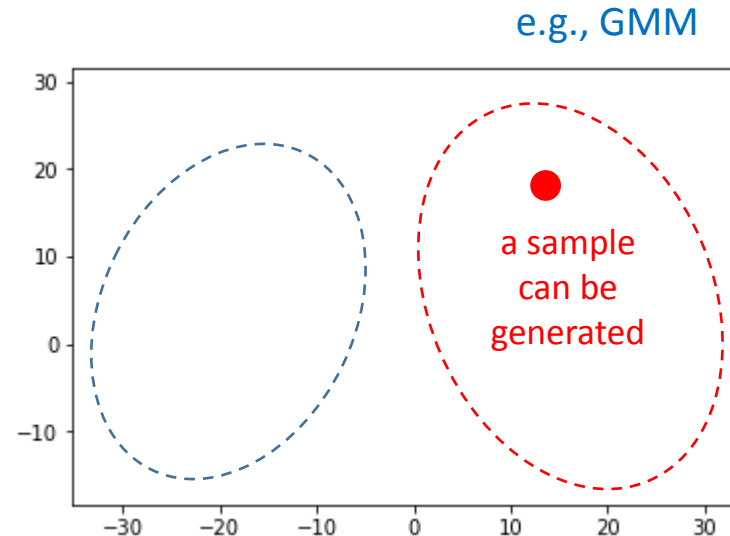
Project the data points in
2 dimension

Basic operation

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Project the data point in
2 dimension



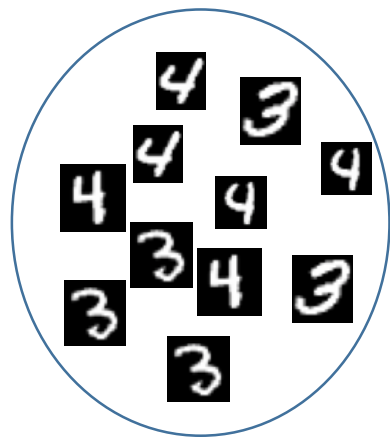
64 dimensions

- We can generate a new image which corresponds to the sample.
- It is NOT one of training data points!

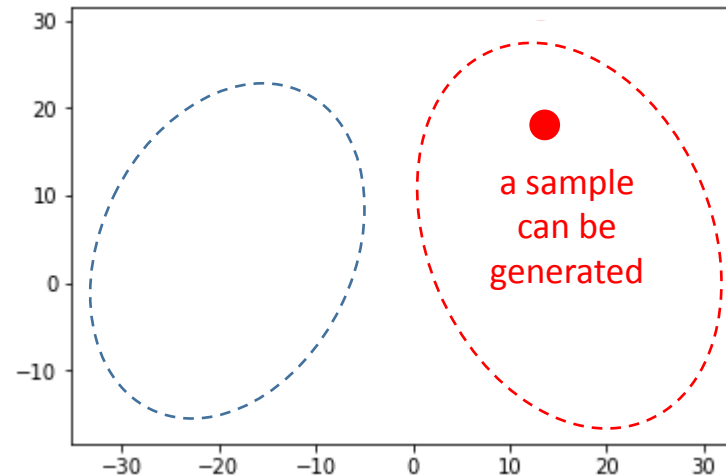
Variational AutoEncoder (VAE)

Idea of VAE

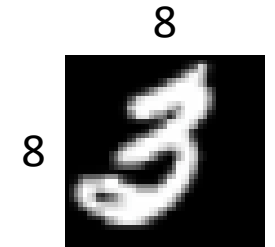
- To build a method which does the following procedure systematically.



Each data point
has 64 dimension



Project the data point in
2 dimension

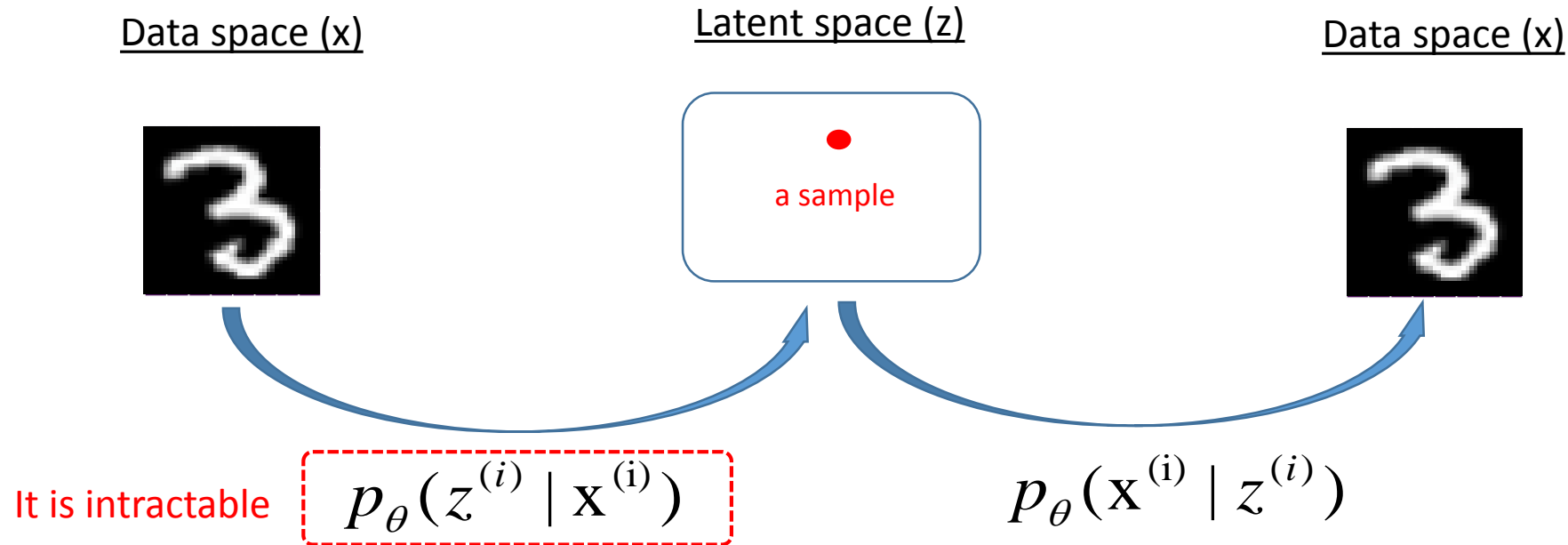


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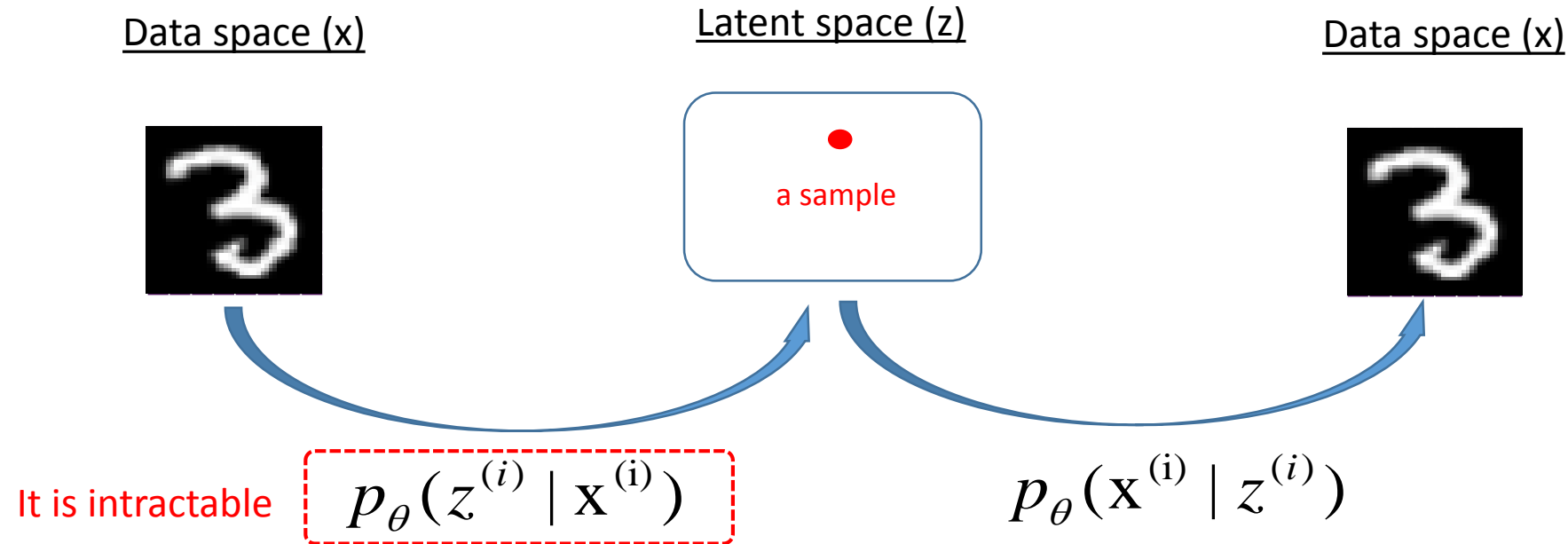
Idea of VAE

- ❑ Assuming that there is a complex model parameterized with “ θ ”
- ❑ The model generates data $\{x^{(1)}, x^{(2)}, \dots, x^{(N)}\}$ given a latent variable “ z ”: $p_{\theta}(x|z)$
- ❑ Also, the model maps data set into the latent space: $p_{\theta}(z|x)$



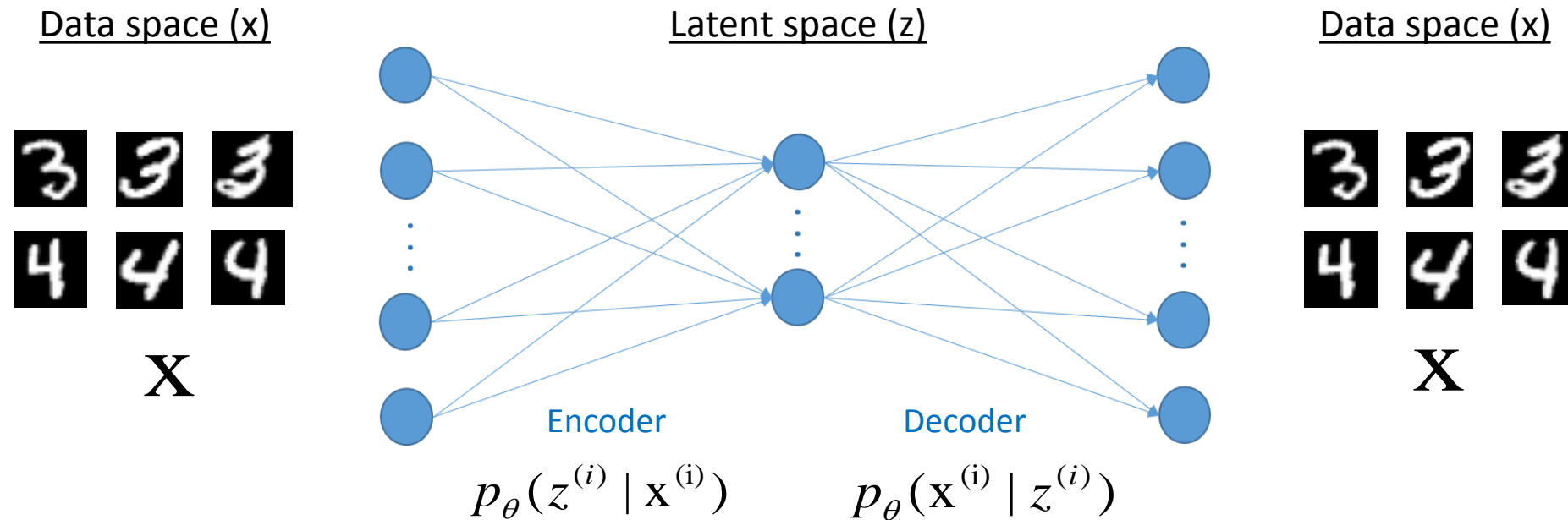
Idea of VAE

- ❑ This Intractability is well known, which can be handled with 1) Markov Chain Monte Carlos (MCMC) and 2) Variational Inference (VI).
- ❑ VAE uses the idea of Variational Inference and so the term “Variational” is in the name.



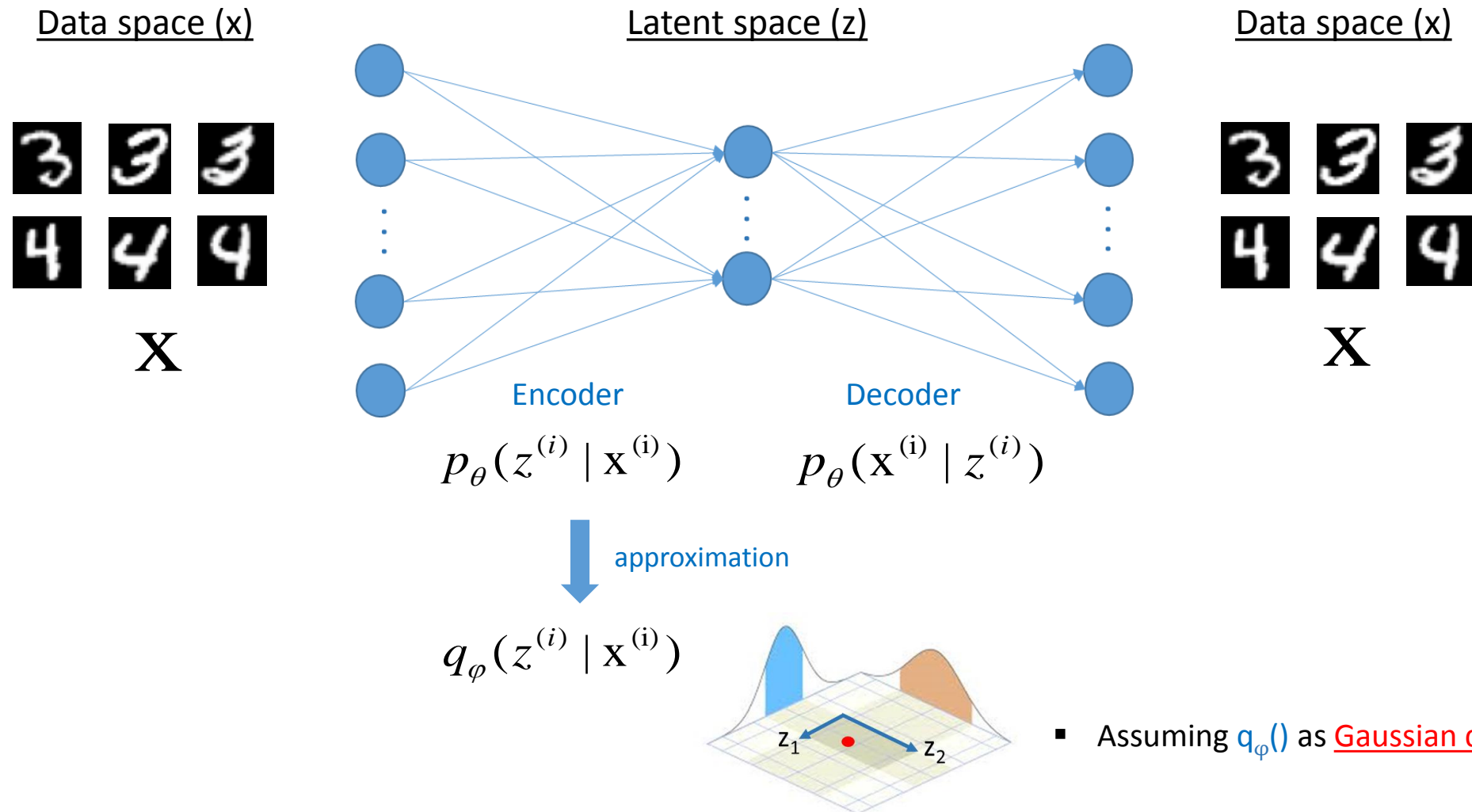
Approximate the function “p” using a neural network

- Auto Encoder is a neural network which reproduces its input



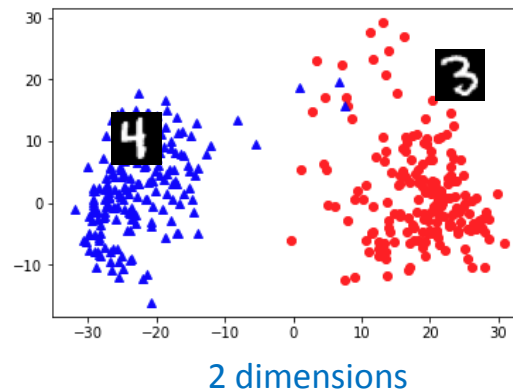
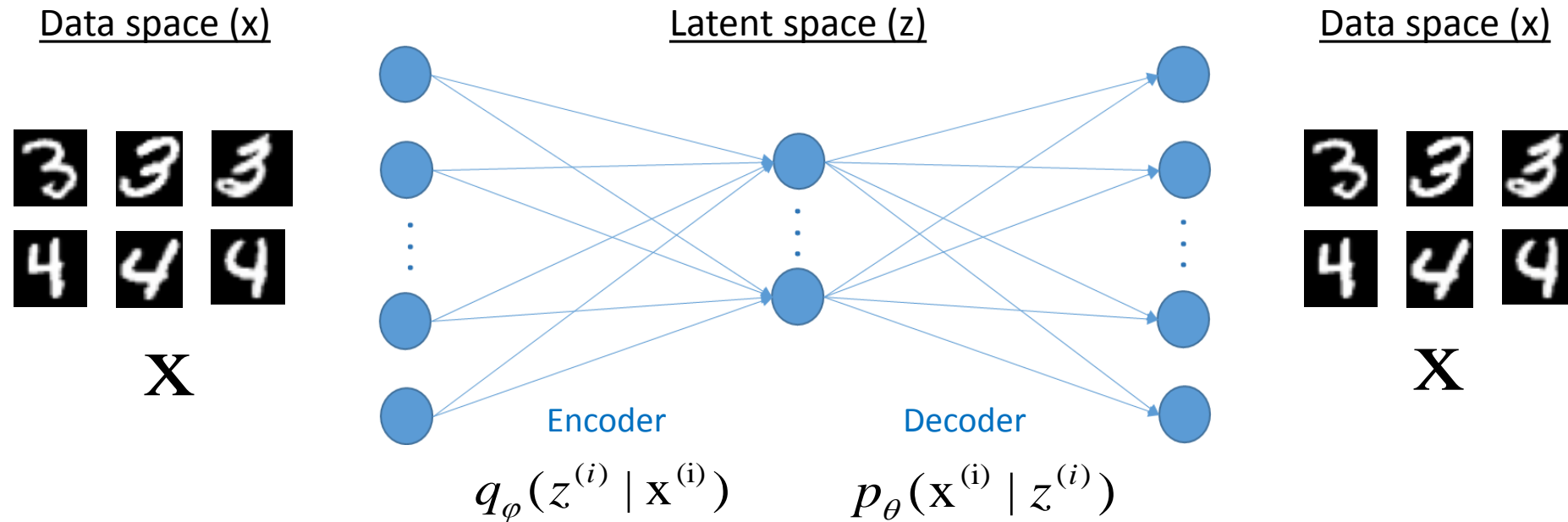
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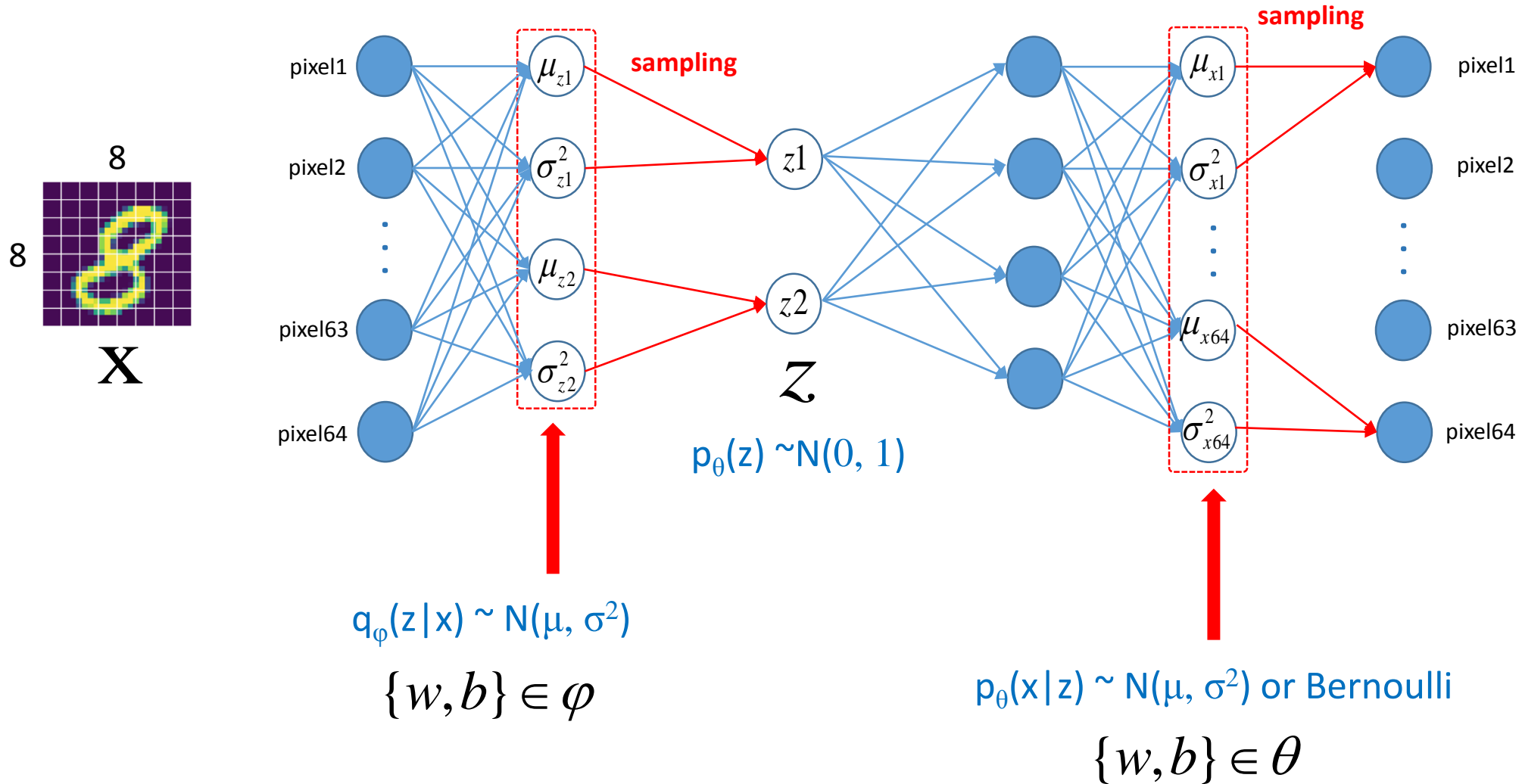


Approximate the function “p” using a neural network

- Auto Encoder is a neural network which reproduces its input



VAE model



A loss function for AutoEncoder

- ❑ How can we train the network to obtain the parameter ϕ and θ ?
 - To train the neural network, **a loss function is necessary**. Then, the parameter “ ϕ and θ ” can be calculated through a backpropagation.
- ❑ Let's derive the loss function from the likelihood function $p_{\theta}(x)$

$$p_{\theta}(x^{(1)}, \dots, x^{(N)}) = \prod_{i=1}^N p_{\theta}(x^{(i)}) \longrightarrow \text{Likelihood function showing the probability that given batch data set occur with the parameter } \theta \text{ in the neural network.}$$

$$\log p_{\theta}(x^{(1)}, \dots, x^{(N)}) = \sum_{i=1}^N \log p_{\theta}(x^{(i)}) \longrightarrow \text{(log) likelihood}$$

$$\log p_{\theta}(x^{(i)}) = \boxed{L(\theta, \phi; x^{(i)})} + \boxed{D_{KL}(q_{\phi}(z | x^{(i)}) || p_{\theta}(z | x^{(i)}))}$$

- ❑ Since $D_{KL} \geq 0$, “L” is the lower bound of the likelihood function, which is called “ELBO” (Evidence Lower Bound)

- ❑ Kullback-Leibnitz divergence showing how difference between two posterior distributions: true posterior $p(z|x)$ and its approximate posterior $q(z|x)$
 - ❑ **This term is intractable because of $p(z|x)$.**
 - ❑ However, we know $D_{KL} \geq 0$.

$$\log p_{\theta}(\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(N)}) = \sum_{i=1}^N \boxed{\log p_{\theta}(\mathbf{x}^{(i)})}$$

Proof: If you are interested...

$$\log p(\mathbf{x}) = \sum_z q(z | \mathbf{x}) \log p(\mathbf{x})$$

$$p(x, z) = p(z, x)$$

$$p(x, z) = p(z | x) p(x)$$

$$p(x) = \frac{p(x, z)}{p(z | x)}$$

$$= \sum_z q(z | \mathbf{x}) \log \left(\frac{p(z, \mathbf{x})}{p(z | \mathbf{x})} \right)$$

$$= \sum_z q(z | \mathbf{x}) \log \left(\frac{p(z, \mathbf{x})}{q(z | \mathbf{x})} \frac{q(z | \mathbf{x})}{p(z | \mathbf{x})} \right)$$

$$= \sum_z q(z | \mathbf{x}) \log \left(\frac{p(z, \mathbf{x})}{q(z | \mathbf{x})} \right) + \sum_z q(z | \mathbf{x}) \log \left(\frac{q(z | \mathbf{x})}{p(z | \mathbf{x})} \right)$$

$$\boxed{\log p_{\theta}(\mathbf{x}^{(i)})} = L(\theta, \varphi; \mathbf{x}^{(i)}) + D_{KL}(q_{\varphi}(z | \mathbf{x}^{(i)}) || p_{\theta}(z | \mathbf{x}^{(i)}))$$

A loss function for AutoEncoder

- By maximizing “L”, we can maximize the likelihood function as well

$$\log p_{\theta}(\mathbf{x}^{(i)}) \geq \boxed{L(\theta, \varphi; \mathbf{x}^{(i)})} \quad \text{Lower bound of the likelihood function}$$

$$\begin{aligned} L(\theta, \varphi; \mathbf{x}^{(i)}) &= \sum_z q_{\varphi}(z | \mathbf{x}) \log \left(\frac{p_{\theta}(z, \mathbf{x})}{q_{\varphi}(z | \mathbf{x})} \right) \\ &= \sum_z q_{\varphi}(z | \mathbf{x}) \log \left(\frac{p_{\theta}(\mathbf{x} | z) p_{\theta}(z)}{q_{\varphi}(z | \mathbf{x})} \right) \\ &= \sum_z q_{\varphi}(z | \mathbf{x}) \log \left(\frac{p_{\theta}(z)}{q_{\varphi}(z | \mathbf{x})} \right) + \sum_z q_{\varphi}(z | \mathbf{x}) \log(p_{\theta}(\mathbf{x} | z)) \\ &= -D_{KL}(q(z | \mathbf{x}^{(i)}) || p(z)) + E_{q(z | \mathbf{x}^{(i)})}(\log p(\mathbf{x}^{(i)} | z)) \end{aligned}$$

A loss function for AutoEncoder

- ❑ By maximizing “L”, we can maximize the likelihood function as well,
- ❑ In other words, the most likely model (p_θ and q_ϕ), which generates the observed data, can be obtained by maximizing the function below.

$$\log p_\theta(x^{(i)}) \geq \boxed{-D_{KL}(q_\phi(z | x^{(i)}) \| p_\theta(z))} + \boxed{E_{q_\phi(z|x^{(i)})}(\log p_\theta(x^{(i)} | z))}$$

- It can be computed in a closed form

- ❑ $q_\phi(z|x) \sim N(\mu, \sigma^2)$
- ❑ $p_\theta(z) \sim N(0, I)$
- ❑ J: dimension of z

- ❑ $p_\theta(x|z) \sim N(\mu, \sigma^2)$ or Bernoulli
- ❑ D: dimension of x

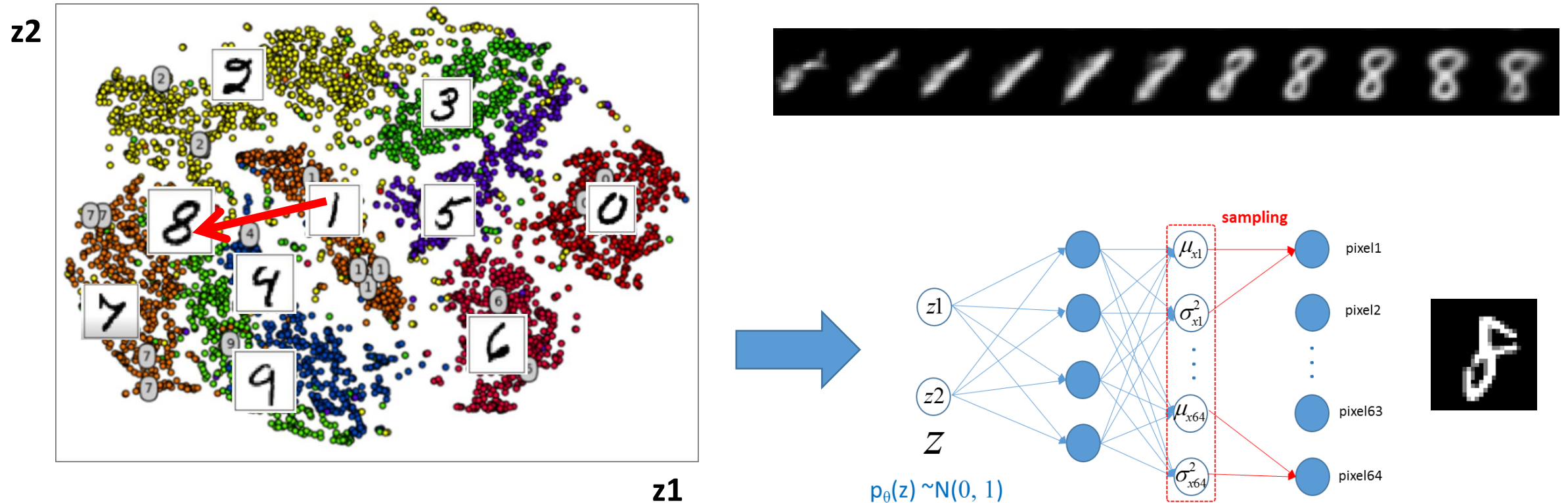
$$= \frac{1}{2} \sum_{j=1}^J \left(1 + \log((\sigma_{z_j}^{(i)})^2) - (\mu_{z_j}^{(i)})^2 - (\sigma_{z_j}^{(i)})^2 \right)$$

$$= \sum_{j=1}^D \left(\frac{1}{2} \log((\sigma_{x_j}^{(i)})^2) + \frac{(x_j^{(i)} - \mu_{x_j})^2}{2\sigma_{x_j}^2} \right)$$

$$\boxed{\min |x - \hat{x}|}$$

Variational Auto Encoder (VAE): summary

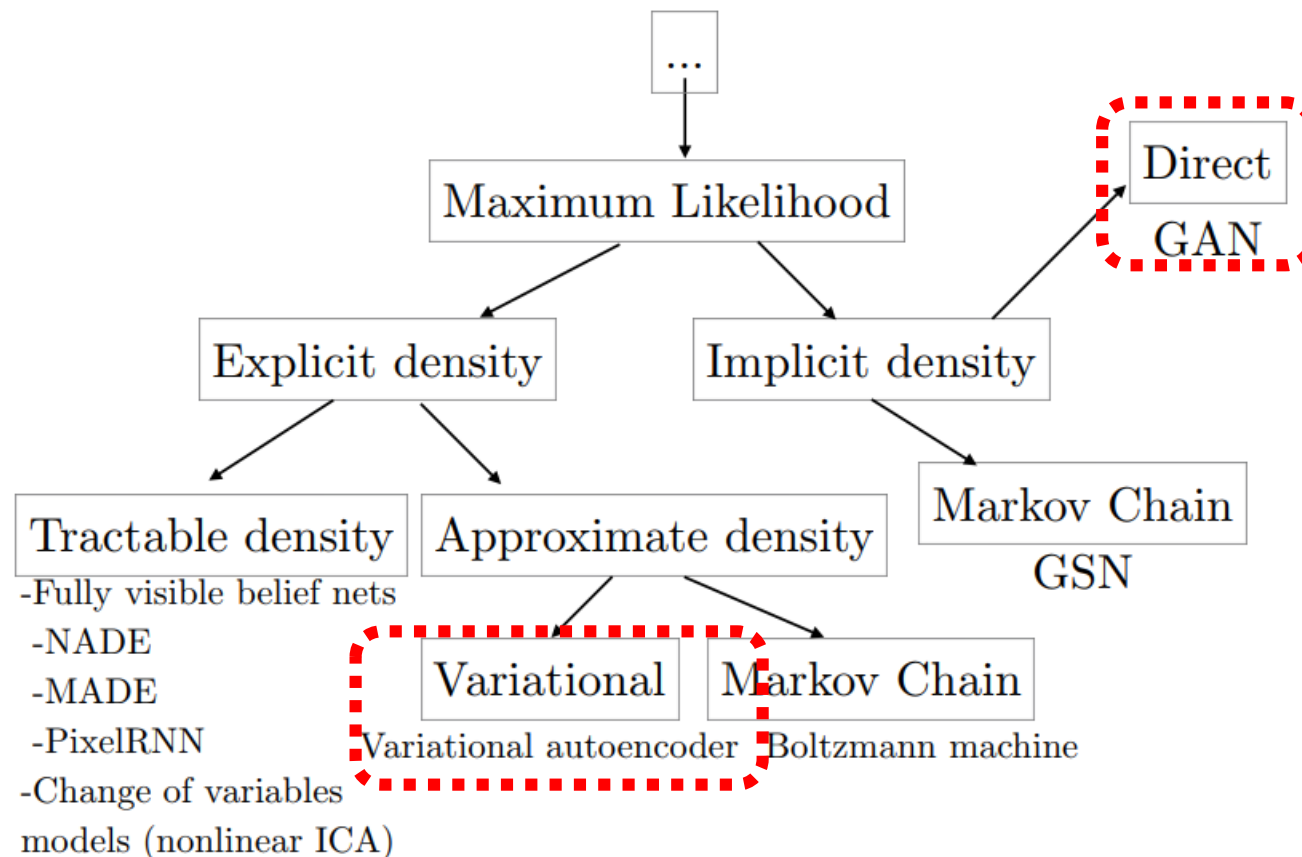
- ❑ A generative model based on a neural network (AutoEncoder)
- ❑ Its loss function is derived based on variational inference approach (Variational)
- ❑ The loss function calculates the error used to train Auto Encoder through backpropagation
 - That is the reason why it is called “Variational AutoEncoder” (VAE).



Generative Adversarial Networks (GAN)

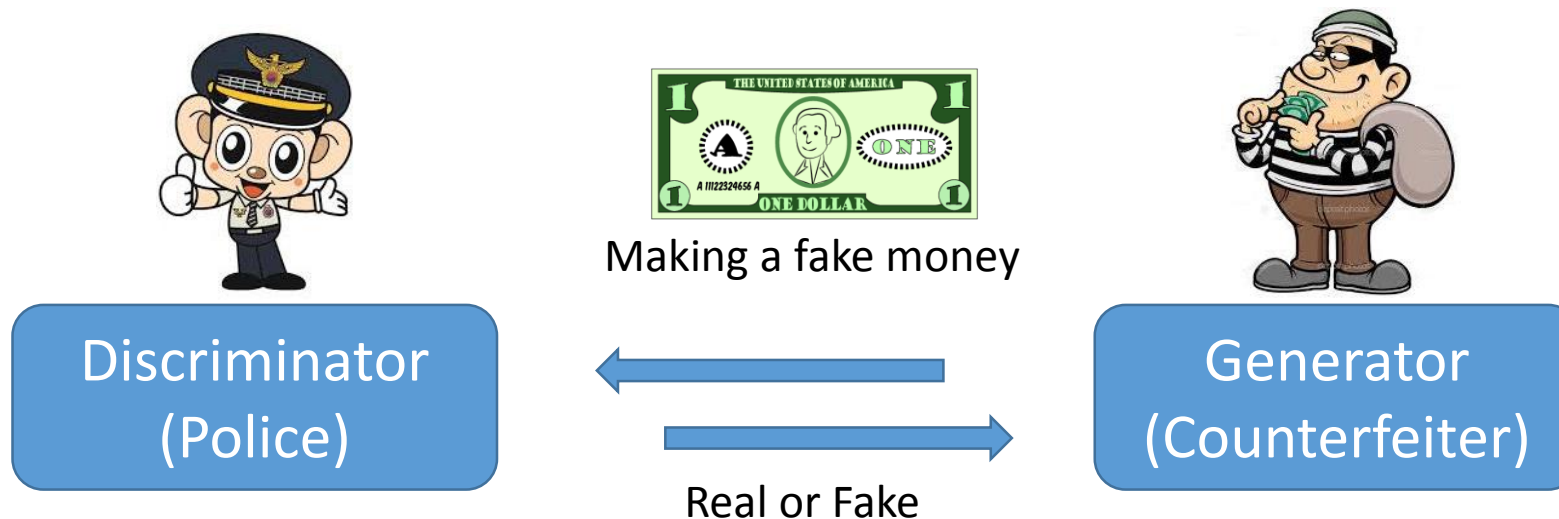
What is the motivation of GAN instead of VAE?

- ❑ In VAE, we design a latent space which maps to a data space.
- ❑ Then, a latent variable in the space is used to generate a data sample.
- ❑ However, actually we are interested in not the latent space but a sample itself.
- ❑ Then, why do we generate samples directly without the latent space estimation?



How does GAN work?

- ❑ GAN: Generative **Adversarial** Network
- ❑ Based on game theory to train the system which directly generates a sample
- ❑ Adversarial:
'GAN framework can naturally be analyzed with the tools of game theory, we call GANs "adversarial".' - Ian Goodfellow



Theory: formulation of an optimization problem

$$\min_G \max_D V(D, G) = E_{x \sim p_{data}(x)} [\log D(x)] + E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

□ Expectation that discriminator (D) tells real is real (D successes)

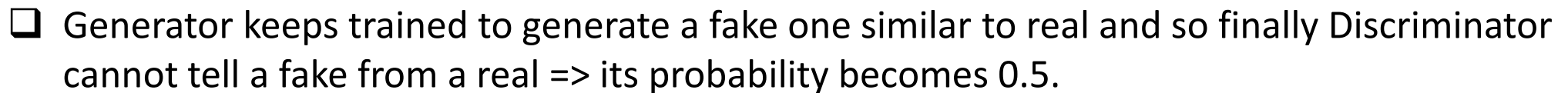
□ Training discriminator to maximize it

□ Expectation that D tells fake is real (D fails)

□ Training generator to minimize a fake

notation	description
$x \sim p_{data}(x)$	Real data sample
$z \sim p_z(z)$	A random number from $N(0, 1)$
$G(z)$	Fake data sample
$D(x)=1$	Probability of discriminator (D) telling that given real data “x” is real
$D(G(z))=0$	Probability of discriminator (D) telling that given fake data “G(z)” is fake
$1 - D(G(z))$	Probability of discriminator (D) telling that given fake data “G(z)” is real

<https://arxiv.org/abs/1406.2661>



Theory: its global optimal solution $p_g = p_{data}$

□ For the fixed generator (G), the **optimal discriminator value (D^*)** is

$$\min_G \max_D V(D, G) = E_{x \sim p_{data}(x)} [\log D(x)] + E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

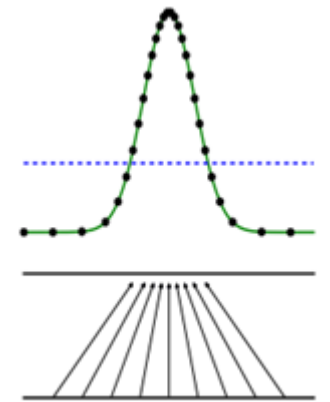
$$\max_D V(D) = \int_x p_{data}(x) \log(D(x)) dx + \int_z p_z(z) \log(1 - D(G(z))) dz$$

$$= \int_x p_{data}(x) \log(D(x)) + p_g(x) \log(1 - D(x)) dx$$

$$\frac{dV(D)}{dD} = \frac{p_{data}(x)}{D(x)} - \frac{p_g(x)}{1 - D(x)} = 0$$

$$D_G^*(x) = \frac{p_{data}(x)}{p_{data}(x) + p_g(x)}$$

$$= 0.5 \quad (p_g = p_{data})$$



□ With the optimum value of D^* , **lower bound of $V(G)$** is

$$\min_G \max_D V(D, G) = E_{x \sim p_{data}(x)} [\log D(x)] + E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

$$\min_G V(G) = E_{x \sim p_{data}(x)} [\log D^*(x)] + E_{z \sim p_g(x)} [\log(1 - D^*(x))]$$

$$= -\log(4) + 2 \cdot JSD(p_{data} \parallel p_g)$$

This is the minimum value of $V(G)$ when $JSD=0$ ($p_g = p_{data}$)



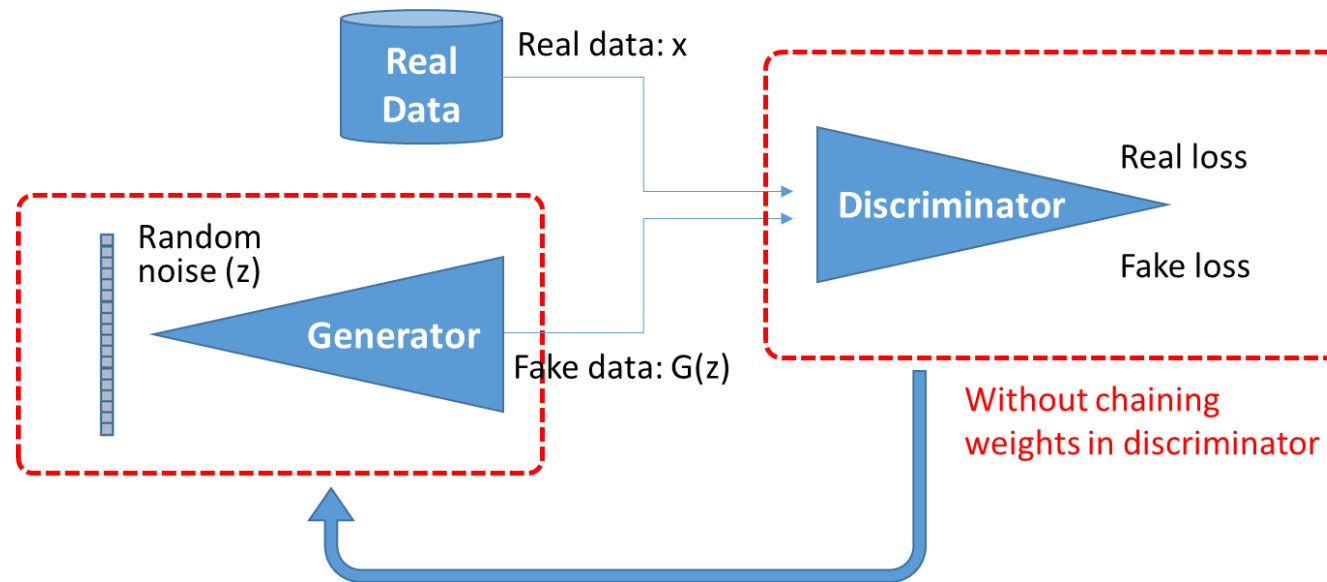
Backup
slide

□ JSD: Jensen Shannon divergence

- A method of measuring the similarity between two probability distribution.
- $0 \leq JSD(p \parallel q) \leq 1$

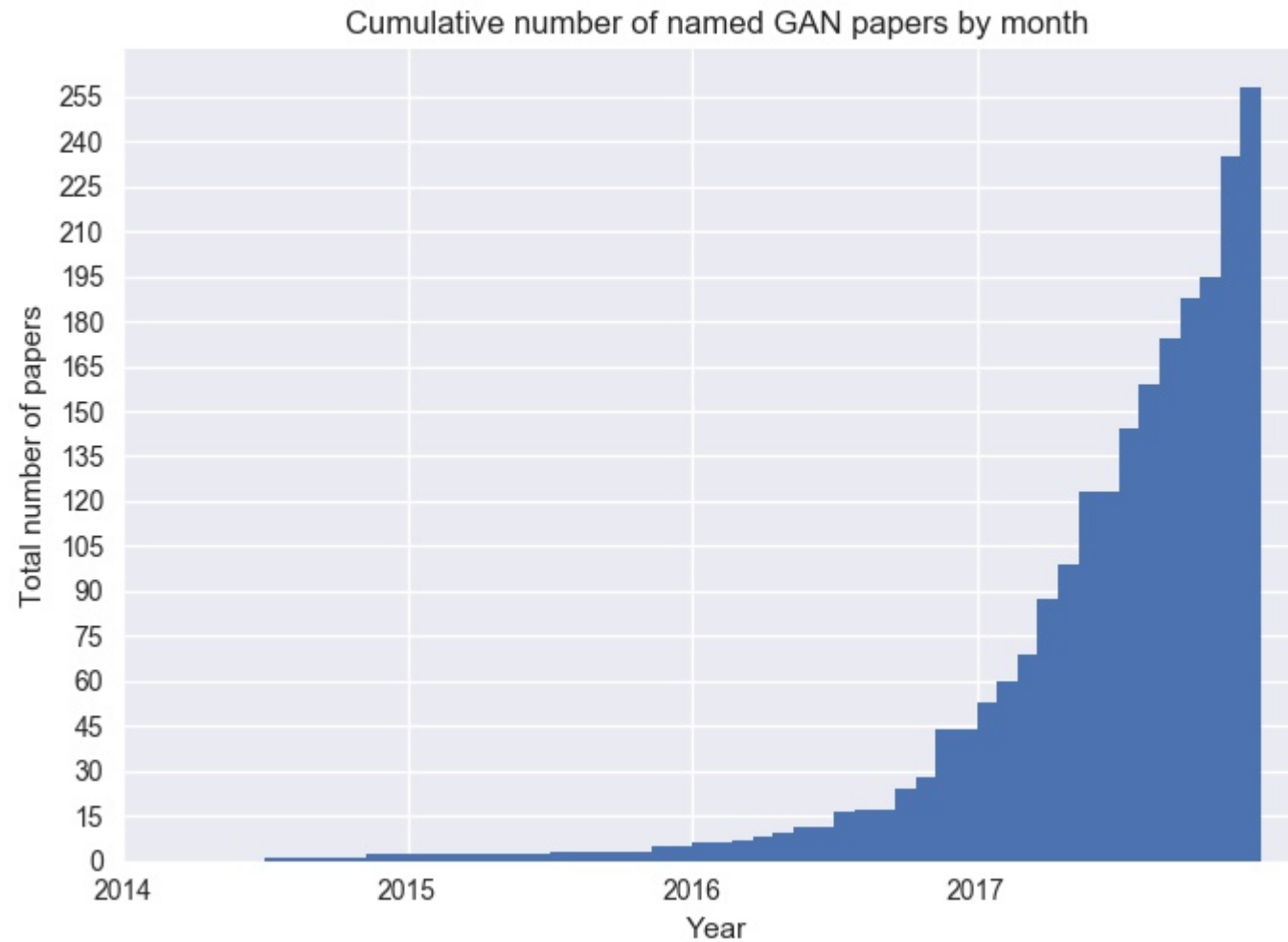
Generative Adversarial Networks (GAN): summary

- ❑ Given the system below, we train it based on the objective function.
- ❑ The objective function is derived based on game theory.
 - Generator tries to make a real like fake data to deceive the discriminator
 - Discriminator tries not to be deceived by the generator
- ❑ In this manner, generator learns how to make a sample close to real data.
- ❑ It is about how to define the objective function and whether it converges to an optimum solution.



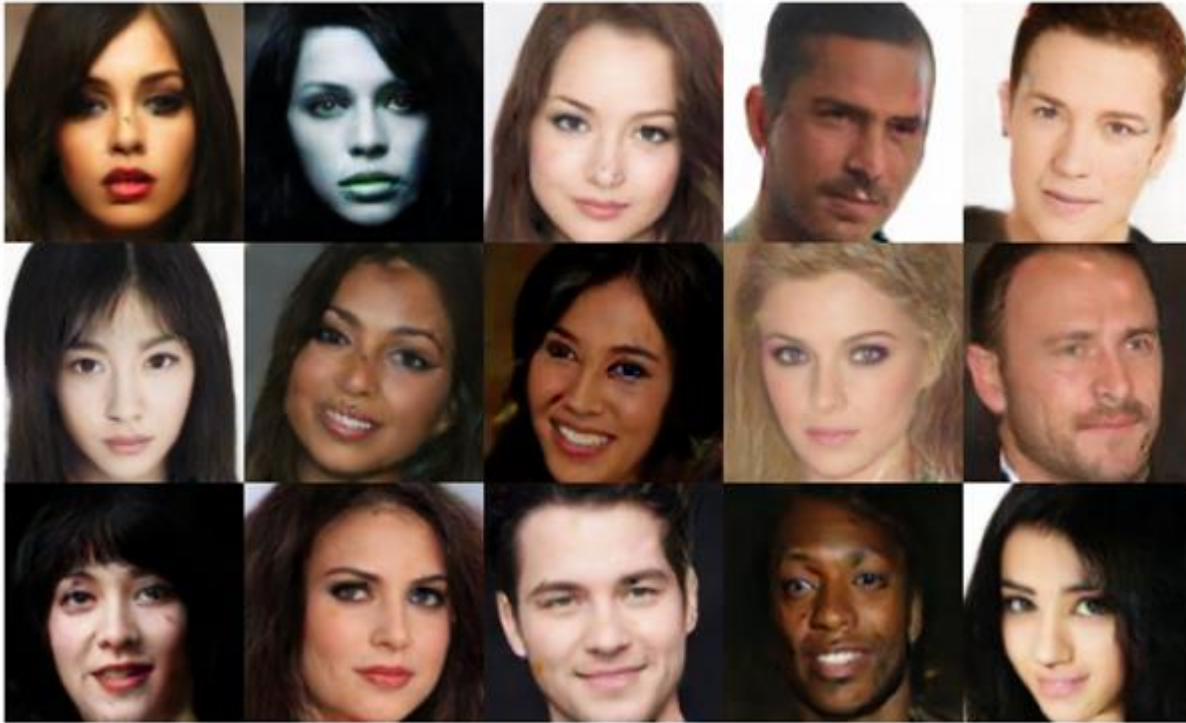
Applications

Explosive growth of the popularity of GAN



High resolution image generation

- ❑ <https://arxiv.org/pdf/1703.10717.pdf> (BGAN)



❑ <https://arxiv.org/pdf/1710.10916.pdf> (StackGAN)



Style transfer

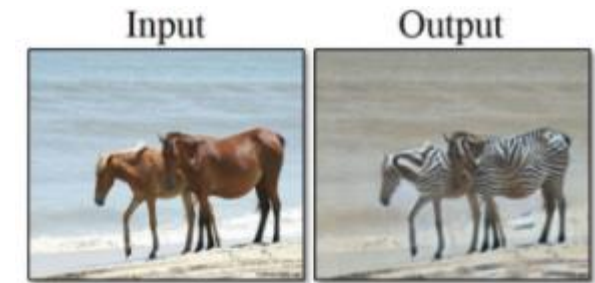
❑ <https://github.com/junyanz/CycleGAN>



winter Yosemite → summer Yosemite



summer Yosemite → winter Yosemite



Input

Output

horse → zebra



zebra → horse



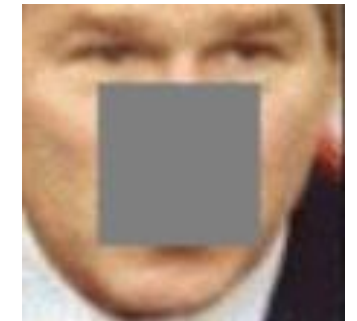
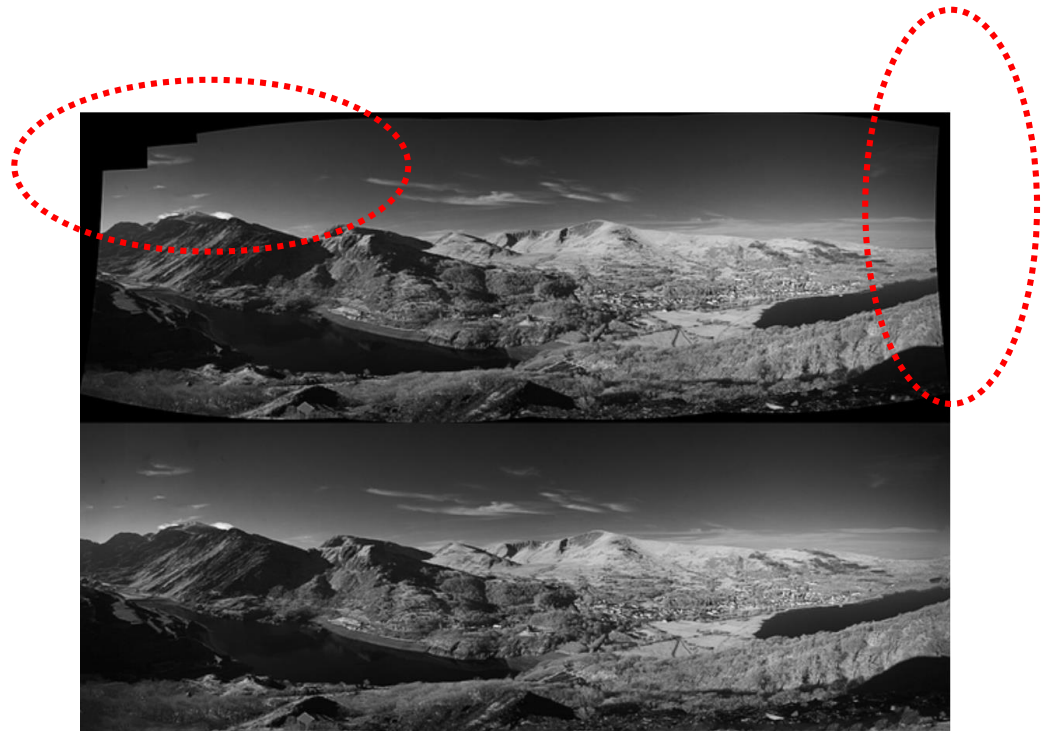
apple → orange



orange → apple

Image Completion with Deep Learning in TensorFlow

❑ <http://bamos.github.io/2016/08/09/deep-completion/>



□ <https://arxiv.org/pdf/1511.06434.pdf>

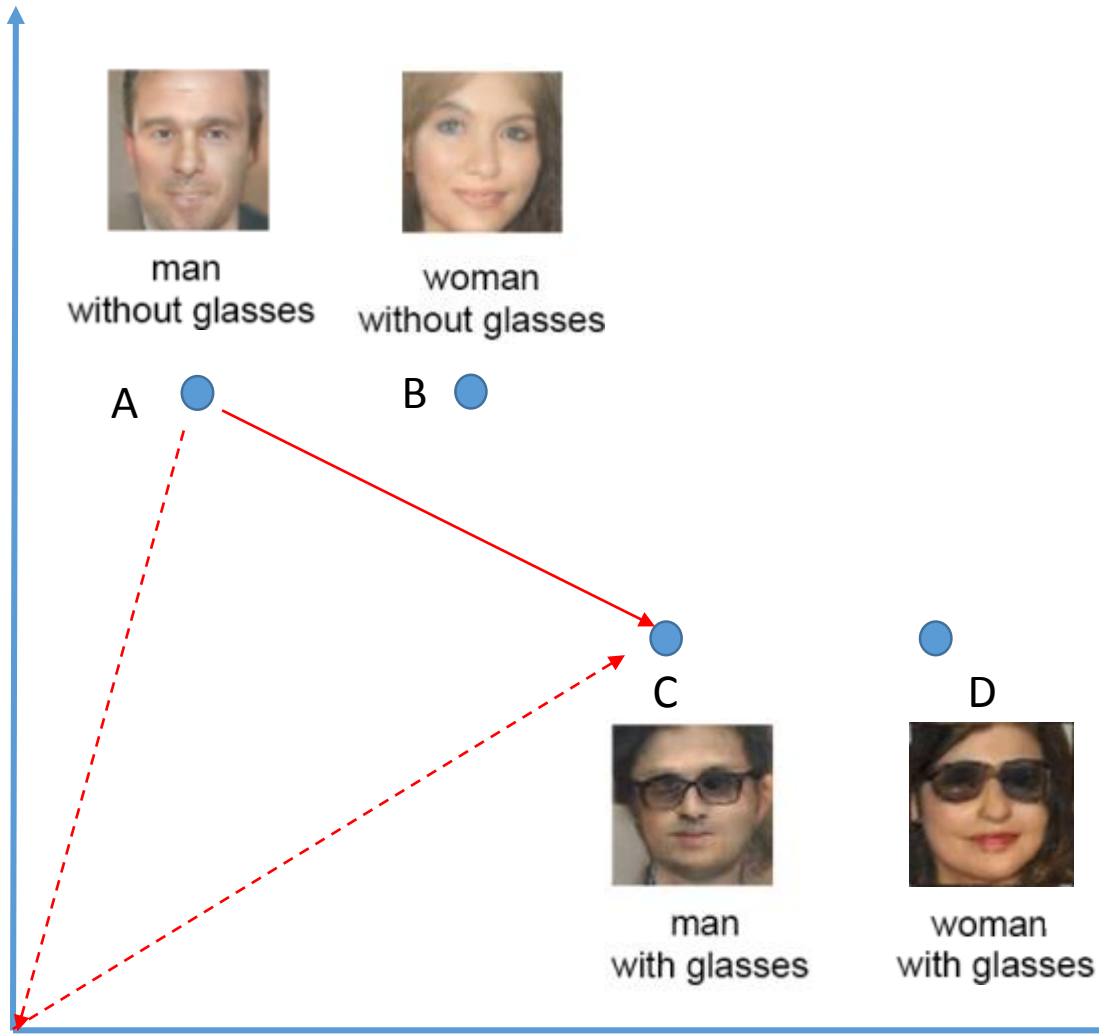
$$A \rightarrow C = B \rightarrow D$$

$$C - A = D - B$$

$$C - A + B = D$$

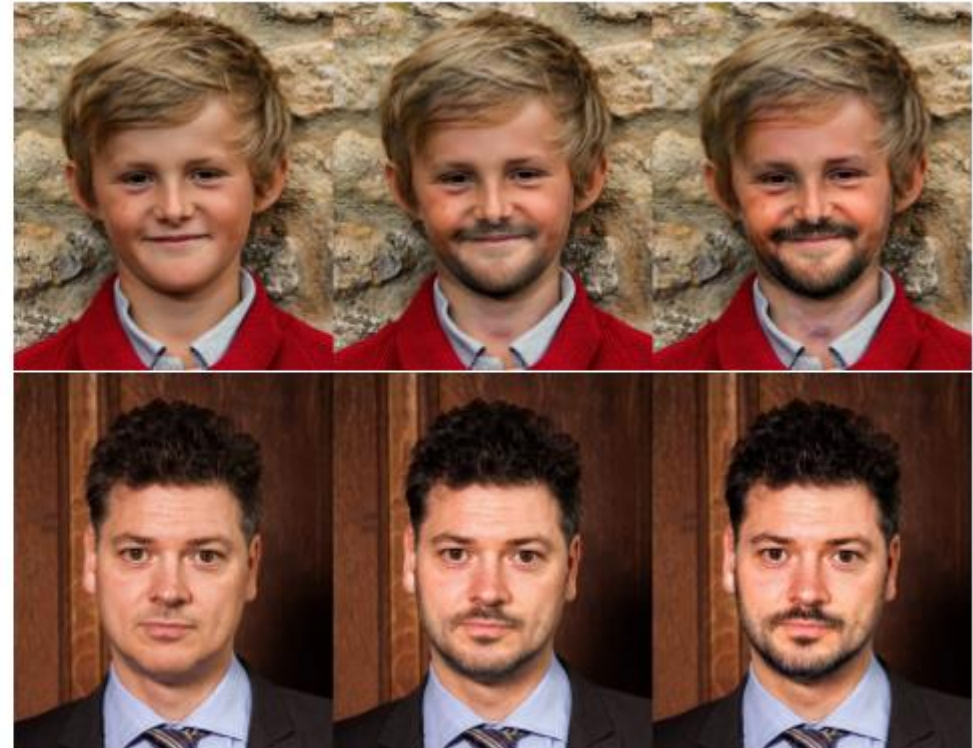


man with glasses - man without glasses + woman without glasses = woman with glasses



Deep Feature Interpolation

❑ <https://arxiv.org/pdf/1611.05507.pdf>



Backup Slides

V(G) when D is fixed

$$\min_G V(G) = E_{x \sim p_{data}(x)} \left[\log \frac{p_{data}(x)}{p_{data}(x) + p_g(x)} \right] + E_{x \sim p_g(x)} \left[\log \frac{p_g(x)}{p_{data}(x) + p_g(x)} \right]$$
$$KL(P \parallel Q) = \sum P \log \frac{P}{Q}$$
$$JSD(P \parallel Q) = \frac{1}{2} KL(P \parallel M) + \frac{1}{2} KL(Q \parallel M)$$

$$V(G) = V(G) + \log(4) - \log(4)$$

$$= -\log(4) + E_{x \sim p_{data}(x)} [\log D(x)] + E_{x \sim p_g(x)} [\log(1 - D(x))] + \log(4)$$

$$= -\log(4) + \sum p_{data}(x) \log(D^*(x)) + \log(2) + \sum p_g(x) \log(1 - D^*(x)) + \log(2)$$

$$= -\log(4) + \sum p_{data}(x) \log \frac{p_{data}(x)}{p_{data}(x) + p_g(x)} + \log(2) + \sum p_g(x) \log \frac{p_g(x)}{p_{data}(x) + p_g(x)} + \log(2)$$

$$= -\log(4) + KL \left(p_{data} \parallel \frac{p_{data} + p_g}{2} \right) + KL \left(p_g \parallel \frac{p_{data} + p_g}{2} \right)$$

$$= -\log(4) + 2JSD(p_{data} \parallel p_g)$$